



# **CAN-CBM-DP**

## **PROFIBUS-DP / CAN-Gateway**

### **Software Manual**

to Product: C.2844.03, C.2844.05

## NOTE

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This manual contains important information and instructions on safe and efficient handling of the module.

Carefully read this manual before commencing any work and follow the instructions. The manual is a product component, please retain it for future use.

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### Changes in the chapters

The changes in the user's manual listed below affect changes in the firmware as well as changes in the description of the facts only.

Manual Rev.	Chapter	Changes versus previous version	Date
2.1	2.2	Number of data bytes corrected	2017-06-06
	3.1	Chapter updated	
	3.4.2	Description of diagnose bytes 9, 10 supplemented	
	4.	GSD file version 1.07	
	5.3.3.2	Description of command 20 and 21 revised	
	7.1	Name of octet 2 corrected in description	

Technical details are subject to change without notice.

## Classification of Warning Messages and Safety Instructions

This manual contains noticeable descriptions, warning messages and safety instructions, which you must follow to avoid personal injuries or death and property damage.



This is the safety alert symbol.

It is used to alert you to potential personal injury hazards. Obey all safety messages and instructions that follow this symbol to avoid possible injury or death.

### NOTICE

Notice statements are used to notify people on hazards that could result in things other than personal injury, like property damage.



#### NOTICE

This NOTICE statement contains the general mandatory sign and gives information that must be heeded and complied with for a safe use.

### INFORMATION



#### INFORMATION

Notes to point out something important or useful.

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### Typographical Conventions

Throughout this manual the following typographical conventions are used to distinguish technical terms.

Convention	Example
File and path names	<code>/dev/null</code> or <code>&lt;stdio.h&gt;</code>
Function names	<i>open()</i>
Programming constants	<code>NULL</code>
Programming data types	<code>uint32_t</code>
Variable names	<i>Count</i>

### Number Representation

All numbers in this document are base 10 unless designated otherwise. Hexadecimal numbers have a prefix of 0x. For example, 42 is represented as 0x2A in hexadecimal.

<b>1. Overview</b>	7
1.1 About this Manual	7
1.2 Introduction into Functionality of the Firmware	7
1.3 Configuration via PROFIBUS-DP	7
1.4 The Diagnose and Configuration Tool <i>CICT</i>	8
1.5 More addressable Identifiers via Page Mode	8
<b>2. Functionality of the Local Firmware</b>	9
2.1 PROFIBUS-Slave Address	9
2.2 User Data	10
2.3 Watchdog (Reaction Control)	10
2.4 Diagnose	10
2.5 Parameter Telegram (CAN Bit Rate)	10
2.6 Global-Control Services (FREEZE, SYNC, UNSYNC)	10
2.7 PROFIBUS-DP Profiles	10
2.8 More Addressable CAN Identifiers in Page Mode	10
<b>3. Implementing and Diagnose</b>	11
3.1 Prerequisites for Implementation	11
3.2 Implementation	11
3.2.1 Strategy	11
3.2.2 Start-Up	12
3.2.3 Data Transfer	12
3.3 Diagnose via LED Display	13
3.4 Slave Diagnose	14
3.4.1 Diagnose Bytes 0...5	14
3.4.2 External (Module-Specific) Diagnose Bytes	17
<b>4. GSD File</b>	19
<b>5. Configuration via SIMATIC Manager</b>	22
5.1 Course of Configuration	22
5.1.1 Set PROFIBUS address	23
5.1.2 Parameter Telegram	24
5.1.3 Assigning the Slots of the DP Slave	28
5.1.4 Configuration of Slots	29
5.1.5 Save Settings to Hard Disk	29
5.2 Description of Input Window ' <i>Properties - DP Slave</i> '	30
5.3 The Communication Window	32
5.3.1 Introduction	32
5.3.2 Configuring the Communication Window	33
5.3.3 Format of Communication Window	34
5.3.4 Examples on the Communication Window	40
<b>6. Page Mode</b>	45
6.1 Properties	45
6.2 Activation	45
6.3 Communication Window in Page Mode	45
6.4 Mode of Operation	46
6.4.1 Overview	46
6.4.2 Definition of PLC-Addresses	47

<b>Contents</b>	<b>Page</b>
6.4.3 Page Structure .....	50
6.4.4 Setup via Page 0 and 1 .....	51
6.4.5 Tx-Configuration via Pages 51...150 .....	52
6.4.6 Rx-Configuration via Pages 151...250 .....	53
6.4.7 Data Exchange via Pages 251...n .....	54
6.5 Using the Page Mode with FBs and DBs .....	56
6.5.1 Function Block FB 2: Configuration and Data Exchange .....	56
6.6 Methodology .....	65
<b>7. Configuration via Tools of other Manufacturers .....</b>	<b>66</b>
7.1 Editing the GSD-File with a Text Editor .....	66
7.2 Parameter Display and Configuration with the Tool <i>CICT</i> .....	69
7.2.1 Display and Configuration .....	69
7.2.2 Hardware Selection .....	70
7.2.3 Online / Offline Configuration .....	71
7.2.4 Configuration of the CAN-CBM-DP Module .....	72
7.2.5 Configuration Example .....	82
7.2.6 Managing the Configuration Files .....	83
7.2.7 Diagnose .....	85
7.2.8 Maintenance .....	89
<b>8. Examples .....</b>	<b>90</b>
8.1 Application Example with Page Mode .....	90
<b>9. Important CANopen Messages .....</b>	<b>100</b>

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# 1. Overview

## 1.1 About this Manual

This manual describes the local firmware of the CAN-CBM-DP module. The local firmware controls the data exchange between PROFIBUS-DP (abbreviated to PROFIBUS below) and CAN.

### Layer 2 Implementation

The manual describes the Layer 2 implementation and the implemented CANopen functions. Furthermore, the Windows configuration tool *CICT* will be described. By means of *CICT* parameters of the module can be displayed via the serial interface. A limited setting by means of *CICT* is possible, as well.

### Page Mode

Furthermore, the manual describes the Page Mode which was developed to allow more than 48 CAN identifiers to be controlled by one gateway. For a general understanding fundamental functions of the Page Mode will be described first, followed by descriptions of the function blocks (FBs) and data blocks (DBs), which are used to realize the Page Mode.

### 11-Bit and 29-Bit Identifier

The module is available with two firmware versions. The version with the order-no. C.2844.03 supports only 11-bit CAN identifier and the version with the order-no. C.2844.05 supports 11-bit and 29-bit CAN identifier.

## 1.2 Introduction into Functionality of the Firmware

The gateway simulates a slave device with a defined number of input and output bytes to the PROFIBUS. After the gateway has been configured CAN devices such as PROFIBUS slaves can be operated.

The PROFIBUS output bytes are transmitted to the CAN-bus. One to eight output bytes are assigned to an Tx-identifier. Rx-identifiers are assigned to the input bytes on CAN side. Received CAN data is treated as input data by the PROFIBUS.

The PROFIBUS station address is set directly at the CAN-CBM-DP module by means of coding switches.

## 1.3 Configuration via PROFIBUS-DP

The CAN-CBM-DP module is configured via the PROFIBUS. The Siemens SIMATIC Manager for S7 or the TIA Portal, for example, can be used as a configuration tool. Here, the gateway is assigned with logical modules which are assigned with further parameters such as the PLC address, data direction, data length and CAN identifier.

## 1.4 The Diagnose and Configuration Tool *CICT*

The tool *CICT* offers an operating surface designed for the CAN-CBM-DP for the display of parameters and configuration of the module. Since the module is mainly to be configured via the PROFIBUS, the tool is mainly used for the display of transmitted parameters. Only a limited number of parameters can be modified.

## 1.5 More addressable Identifiers via Page Mode

Page-Mode offers the possibility to address more CAN identifiers than a PROFIBUS telegram can contain (thus more than 48). The number of the identifiers possible is only limited by the available memory capacity of the PLC and the CAN-Gateway.



### **INFORMATION**

Page Mode can only be used, if the Siemens SIMATIC Manager for S7 is used as configuration-tool!



## 2. Functionality of the Local Firmware

The following figure represents the functionality of the firmware.

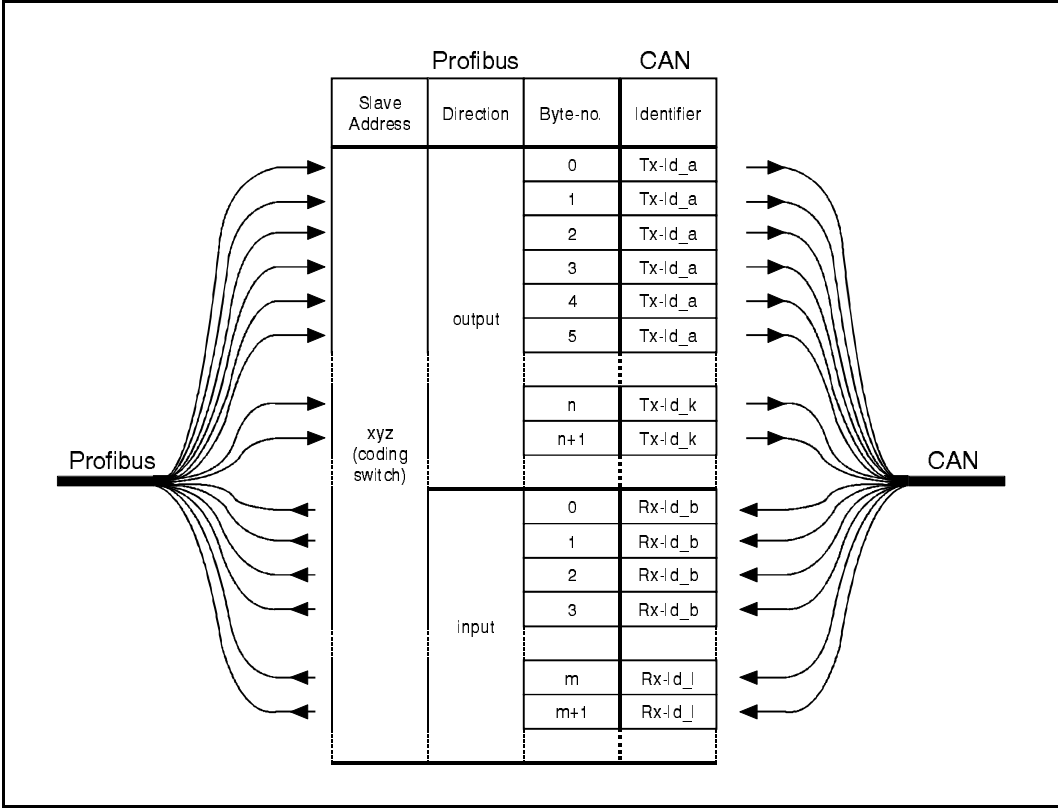


Figure 1: Overview of functions of the CAN-CBM-DP module

### 2.1 PROFIBUS-Slave Address

The CAN-CBM-DP module simulates a slave module on the PROFIBUS side. The slave address is set by means of coding switches at the module. When switching on the module the hexadecimal PROFIBUS address set is requested. The settings have to be changed before switching on the module, because changes are ineffective during operation.

The address range which can be set is hexadecimal 0x03 to 0x7C or decimal 3 to 124. If an address is set which is smaller than 3 (decimal) or smaller than 0x03, address 3 is valid. If an address is set which is larger than 0x7C or larger than 124 (decimal), address 124 is valid.

The upper coding switch (SW211, HIGH) is used to set the MSBs, while the LSBs are set by means of the lower coding switch (SW210, LOW).

The PROFIBUS-slave address can *only* be set via coding switches. It *cannot* be programmed by means of a class 2 master via the command ‘Set\_Slave\_Address’.

## 2.2 User Data

The CAN-CBM-DP-module simulates a total of up to 300 bytes for the input direction and the output direction in the current software implementation. From these 300 bytes a maximum of 240 bytes can be selected for one data direction, otherwise the division into input bytes and output bytes is entirely up to the user. (Examples: 150 input bytes and 150 output bytes, or 240 input bytes and 60 output bytes).

One to eight bytes (16 bytes when using the communication window, see page 32) each are assigned to a Tx-or Rx-identifier. The same identifier cannot be used as Tx-*and* Rx-identifier. The automatic response to remote requests (RTR) on the CAN bus cannot be used, therefore.

## 2.3 Watchdog (Reaction Control)

The firmware can be run with activated or deactivated reaction control. It is recommendable, though, to run it with activated reaction control.

## 2.4 Diagnose

The status of the LED displays and the DP-slave diagnose can be used for diagnose. The module supports five module-specific diagnose bytes. The diagnose will be described in more detail on page 13.

## 2.5 Parameter Telegram (CAN Bit Rate)

In addition to the seven standard bytes of the configuration, the CAN-CBM-DP module supports three module-specific bytes. Here, the DP master can change the CAN bit rate. Setting the bit rate by means of the parameter telegram is described on page 24.

## 2.6 Global-Control Services (FREEZE, SYNC, UNSYNC)

The Global-Control services have not yet been implemented.

## 2.7 PROFIBUS-DP Profiles

The PROFIBUS-DP profiles are not being supported yet.

## 2.8 More Addressable CAN Identifiers in Page Mode

The Page Mode offers the chance to address more CAN identifiers than can be stored in one PROFIBUS telegram (that means more than 48). Because of the additional protocol expenditure the handling of the Page Mode is slightly more complicated than the standard operation of the gateway. The data exchange between PROFIBUS and CAN requires two cycles instead of one PLC cycle.

## 3. Implementing and Diagnose

### 3.1 Prerequisites for Implementation

This chapter describes the implementation of the CAN-CBM module at a PROFIBUS which is controlled by a Siemens SIMATIC-Manager S7-300, S7-400, S7-1200 or S7-1500.

In order to be able to implement the module as will be described here, you need the configuration program 'SIMATIC-Manager' with the tool 'HW-configurator' or with the TIA Portal.



#### **INFORMATION for CANopen**

Configure the CAN-CBM-DP module absolutely first with the PLC via the SIMATIC-Manager as described in chapter: "5. Configuration with the SIMATIC Manager".

Only after carried out configuration the CAN-CBM-DP module can be identified as participant in a CAN / CANopen communication!

### 3.2 Implementation

#### 3.2.1 Strategy

Please make the following steps to implement the module:

1	Install and wire the CAN-CBM-DP module (power supply, CAN bus, see hardware manual).
2	Set the PROFIBUS address of the module by means of the coding switch.
3	Connect the PROFIBUS connector to the PROFIBUS interface of the CAN-CBM-DP module.
4	Configure the settings of the CAN-CBM-DP module in the PLC via the SIMATIC manager
5	Switch on the power supply for the CAN-CBM-DP.  Now the module has to run.  The CAN-CBM-DP module is now automatically configured via the PLC.



#### **INFORMATION**

Take into account that in particular the CAN bit rate and the module ID (CANopen) must be set via the PROFIBUS.

### 3.2.2 Start-Up

After switching on the power supply, the CAN-CBM module starts automatically. It does not have its own mains switch.

During start-up LEDs 2 (PROFIBUS LED) and 3 (data exchange LED) flash. The PROFIBUS address set via the coding switches is read in.

The module receives projection data from the DP master and evaluates the specifications in them. If the projection complies with the structure, the CAN-CBM-DP module starts the data transfer.

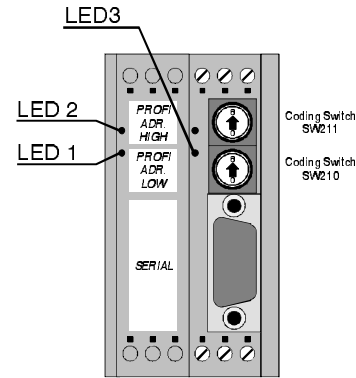
### 3.2.3 Data Transfer

If the module is configured, the data transfer starts automatically after start-up: If the PLC master changes transmission data of an identifier, the data is transmitted from the CAN-CBM-DP module to the CAN bus. When the CAN-CBM-DP module receives data, it provides these to the PLC master. The configuration is described in chapter 5 'Configuration via the SIMATIC-Manager' from page 22.

### 3.3 Diagnose via LED Display

The function of LEDs has been defined by the firmware. In normal operation the LEDs are never switched off, i.e. they either flash or shine permanently.

The flash sequences which are listed in the following table are repeated about every six seconds.



**Figure 2:** Position of LEDs

LED	Function	Status	Meaning	Error handling
LED 1 (red)	CAN bus status	off	no power supply	check the 24 V power supply
		1x short flash	CAN error (morse signal 'E')	-
		only 29-bit version: 3x long flash	CAN off (morse signal 'O')	-
		only 11-bit version: 5x long flash	CAN off	-
		short-long-long	CAN warning ('W')	-
		on	CAN bus OK	-
LED 2 (red)	module-PROFIBUS status	off	no power supply	check the 24 V power supply
		1x short flash	looking for bit rate	the connection to the DP master has failed, check the PROFIBUS connection (fault in wiring in PROFIBUS cable, short circuit, terminating impedance in wrong position?)
		2x short flashes	bit rate is monitored	check the PROFIBUS address specified
		3x short flashes	waiting for parameter telegram	parameter telegram is faulty. Diagnose via SIMATIC-Manager or system function SFC13 (DPNRM_DG) (see chap. 3.4)
		4x short flashes	waiting for configuration telegram	configuration telegram is faulty. Diagnose via SIMATIC-Manager or system function SFC13 (DPNRM_DG) (see chap. 3.4)
		on	PROFIBUS OK	-
LED 3 (red)	PROFIBUS-data exchange	off	no data exchange	-
		on	data exchange via PROFIBUS	-

**Table 1:** LED status

### 3.4 Slave Diagnose

In addition to the six diagnose bytes predefined in norm DIN EN 19245, part 3, the module supports three further module-specific diagnose bytes.

The slave diagnose can be requested by the following function components:

Automation device family	Number	Name
SIMATIC with IM 308-C	FB 192	FB IM308C
SIMATIC S7/M7	SFC 13	SFC DPNRM_DG

**Table 2:** Function component for requesting the slave diagnose

#### 3.4.1 Diagnose Bytes 0...5

The assignment of these diagnose bytes has been predefined in norm DIN EN 19425, part 3. Below, the status messages will be described in consideration of the CAN-CBM-DP module.

The following designations will be used for this:

Byte number	Status-byte designation
0	station status 1
1	station status 2
2	station status 3
3	master-PROFIBUS address
4	manufacturer-identification high byte
5	manufacturer-identification low byte

**Table 3:** Diagnose bytes 0...5

### 3.4.1.1 Station Status 1

Station status 1 contains error messages of the DP slave. If a bit is '0', no error applies. A bit set to '1' signalizes an error.

Bit	Error message if bit = '1'	Error handling
0	DP slave cannot be addressed by the master	<ul style="list-style-type: none"> <li>- correct PROFIBUS address set at the CAN-CBM-DP?</li> <li>- bus connector correctly wired?</li> <li>- power supply available at CAN-CBM-DP?</li> <li>- power off/power on executed at CAN-CBM-DP in order to read in DP address?</li> </ul>
1	DP slave is not yet ready for data exchange	<ul style="list-style-type: none"> <li>- wait until the CAN-CBM-DP has completed start up</li> </ul>
2	The configuration data transmitted from DP master to DP slave do not correspond to the DP slave structure.	<ul style="list-style-type: none"> <li>- check whether the station type and the CAN-CBM-DP structure have been correctly entered via the configuration tool</li> </ul>
3	The slave has got external diagnose data.	<ul style="list-style-type: none"> <li>- request and evaluate external diagnose data</li> </ul>
4	The requested function is not being supported by the DP slave.	<ul style="list-style-type: none"> <li>- check projecting</li> </ul>
5	DP master cannot interpret the response of the DP slave.	<ul style="list-style-type: none"> <li>- check bus structure</li> </ul>
6	Wrong setting.	<ul style="list-style-type: none"> <li>- evaluate diagnose bytes 9 and 10</li> </ul>
7	DP slave has already been set by another master.	<ul style="list-style-type: none"> <li>- this bit is always '1', if you, e.g., just access the CAN-CBM-DP by means of a PG or another DP master. The PROFIBUS address of the setting master is in the diagnose byte 'Master-PROFIBUS address'.</li> </ul>

**Table 4:** Bits of station status 1

### 3.4.1.2 Station Status 2

Station status 2 contains status messages to the DP slave. If a bit is '1', the according message is active. A bit set to '0' signalizes an inactive message.

Bit	Error message if bit = '1'
0	DP slave has to be set again.
1	A diagnose message applies. The DP slave cannot operate until the error has been removed (static diagnose message).
2	This bit is always '1'.
3	The response monitoring for the CAN-CBM-DP is activated.
4	DP slave has received freeze command.
5	DP slave has received SYNC command.
6	This bit is always '0'.
7	DP slave is deactivated.

**Table 5:** Bits of station status 2

### 3.4.1.3 Station Status 3

Station status 3 is reserved and without significance for the CAN-CBM-DP.

### 3.4.1.4 Diagnose Byte 3: Master-PROFIBUS Address

The PROFIBUS address of the master which was the last to set the DP slave and has got reading and writing access to the DP slave is stored in this byte.

### 3.4.1.5 Diagnose Bytes 4 and 5: Manufacturer Identification

The manufacturer identification has been coded into two bytes. For the CAN-CBM-DP module the designation **0x04A4** is returned.



### 3.4.2 External (Module-Specific) Diagnose Bytes

The CAN-CBM module supports diagnose bytes 6 to 10 for module-specific diagnose messages.

Diagnose bytes	Meaning
0...5	defined in the PROFIBUS specification (see previous chapter)
6	length specification for module-specific diagnose information (here always 5)
7	header byte: bits 0...5 contain the block length including header (here always 4)
8	DP service (SAP) which led to error
9	depending on status of byte 8: byte 8 = 0x3D    setting (SAP61) faulty, byte 9 contains the offset of the faulty setting byte from the user parameter block of the parametrization frame  byte 8 = 0x3E    configuration (SAP62) faulty, byte 9 contains the number of the faulty PROFIBUS module (= address of the simulated PLC module)
10	depending on status of byte 8: byte 8 = 0x3D    setting (SAP61) faulty, byte 10 contains the expected value of the faulty setting byte  byte 8 = 0x3E    configuration (SAP62) faulty 1    wrong I/O type: "out- input" or "blank" correct: "input" or "output" 2    wrong unit, such as "words" correct: unit = "byte" 3    wrong length correct: length = 1-8 or 16 4    only one byte has been specified for identifier 5    format specification is missing 6    wrong identifier

**Table 6:** Module-specific status messages

In case of SAP 61 three possible errors can be indicated:

Diagnose Offset	Wrong Ident# Byte		First User Parameter Byte is nonzero ( $\neq 0$ )	Description
	High	Low		
7	4	4	4	Header byte with diagnose length
8	61	61	61	DP service (SAP) which led to error
9	-3	-2	0	Offset of the faulty setting byte relative to the user parameter block in the parametrization frame!
10	IDENT_HIGH	IDENT_LOW	0x00	Expected value

For the CAN-CBM-DP the expected value is:

IDENT\_HIGH      0x04    (manufacturer identification high byte)  
 IDENT\_LOW        0xA4    (manufacturer identification low byte)

## 4. GSD File

Below, the GSD file (Device Master Data) of the CAN-CBM-DP module has been printed. The specification printed here are for orientation. Decisive is the data contained in the GSD file **CDPS04A4.GSD**, included in the product package.

```

;=====
; (c) esd electronic system design GmbH Hannover
;
; PROFIBUS-DP Geratetestamdatei
; Version: 1.07
;
; Autor: Olaf Kruse
; Erstellungsdatum: V1.0 30.04.1999 ok
; Aenderungen:      V1.01 03.08.1999 ok baudrate 6 Mbaud, MaxTsdR-times
;                   V1.02 11.08.1999 ok baudrate 12 Mbaud, Min_Slave_Intervall,
;                               Max_Module, Max_Input_Len, Max_Output_Len, Max_Data_len
;                   V1.03 30.09.1999 ok Min_Slave_Intervall = 20 (2msec)
;                   V1.04 02.11.1999 ok MaxTsdR_45.45 = 60, MaxTsdR_1.5M = 150
;                   V1.05 20.12.1999 ok user-parameter-data:
;                               byte 13 = wakeup-time ( 0: off; 0xff: not relevant )
;                               byte 14,15 = sync-time ( 0: off; 0xffff: not relevant )
;                   V1.06 10.04.2000 uh menu structure for parameter
;                   V1.07 26.02.2001 uh Min_Slave_Intervall back to 4 msec
;=====
; Art des Parameters
; (M) Mandatory (zwingend notwendig)
; (O) Optional (zusätzlich möglich)
; (D) Optional mit Default=0 falls nicht vorhanden
; (G) mindestens einer aus der Gruppe passend zur entsprechenden Baudrate
#PROFIBUS_DP
;--- Kapitel 2.3.2 Allgemeine DP-Schlüsselwoerter ---
GSD_Revision      = 1          ; (M ab GSD_Revision 1) (Unsigned8)
Vendor_Name       = "esd"      ; (M) Herstellername (Visible-String 32)
Model_Name        = "CAN-CBM/DP" ; (M) Herstellerbezeichnung des DP-Geraetes (Visible-String 32)
Revision          = "V1.0"     ; (M) Ausgabestand des DP-Geraetes (Visible-String 32)
Revision_Number   = 1          ; (M ab GSD_Revision 1) (Unsigned8 (1 bis 63)) (1234)
Ident_Number      = 1188       ; (M) Gerötetyp des DP-Gerötes (Unsigned16)
Protocol_Ident    = 0          ; (M) Protokollkennung des DP-Geraetes 0: Profibus-DP (Unsigned8)
Station_Type      = 0          ; (M) DP-Geraetetyp 0: DP-Slave (Unsigned8)
FMS_supp         = 0          ; (D) kein FMS/DP-Mischgeraet (Boolean)
Hardware_Release  = "V1.0"     ; (M) Hardware Ausgabestand des DP-Geraetes (Visible-String 32)
Software_Release  = "V1.0"     ; (M) Software Ausgabestand des DP-Geraetes (Visible-String 32)
9.6_supp         = 1          ; (G) 9,6 kBaud wird unterstuetzt
19.2_supp        = 1          ; (G) 19,2 kBaud wird unterstuetzt
;31.25_supp      = 1          ; fuer Gateway CAN-CBM-DP nicht moeglich (1234)
45.45_supp       = 1          ; (G ab GSD_Revision 2) 45,45 kBaud wird unterstuetzt
93.75_supp       = 1          ; (G) 93,75 kBaud wird unterstuetzt
187.5_supp       = 1          ; (G) 187,5 kBaud wird unterstuetzt
500_supp         = 1          ; (G) 500 kBaud wird unterstuetzt
1.5M_supp        = 1          ; (G) 1,5 Mbaud wird unterstuetzt
3M_supp          = 1          ; (G ab GSD_Revision 1) 3 Mbaud wird unterstuetzt
6M_supp          = 1          ; (G ab GSD_Revision 1) 6 Mbaud wird unterstuetzt
12M_supp         = 1          ; (G ab GSD_Revision 1) 12 Mbaud wird unterstuetzt
MaxTsdR_9.6      = 60         ; (G)
MaxTsdR_19.2     = 60         ; (G)
;MaxTsdR_31.25  = 15         ; fuer Gateway CAN-CBM-DP nicht moeglich (1234)
MaxTsdR_45.45   = 60         ; (G ab GSD_Revision 2)
MaxTsdR_93.75   = 60         ; (G)
MaxTsdR_187.5   = 60         ; (G)
MaxTsdR_500     = 100        ; (G)
MaxTsdR_1.5M    = 150        ; (G)
MaxTsdR_3M      = 250        ; (G ab GSD_Revision 1)
MaxTsdR_6M      = 450        ; (G ab GSD_Revision 1)
MaxTsdR_12M     = 800        ; (G ab GSD_Revision 1)
Redundancy      = 0          ; (D) keine redundante Uebertragungstechnik
Repeater_Ctrl_Sig = 0        ; (D) RTS-Signalpegel (CNTR-P) Pin 4 des 9pol. SUB-D
; 0: nicht vorhanden 1: RS 485 2: TTL
24V_Pins        = 0          ; (D) Bedeutung der 24V Pins des 9pol. SUB-D (Pin 7 24V; Pin 2 GND)
; 0: nicht angeschlossen 1: Input 2: Output
; Implementation_Type = "Visible-String" ; (1234)
Bitmap_Device    = "CDPS00_N" ; (O ab GSD_Revision 1)
Bitmap_Diag     = "CDPS00_D" ; (O ab GSD_Revision 1)
Bitmap_SF       = "CDPS00_S" ; (O ab GSD_Revision 1)
;--- Kapitel 2.3.4 DP-Slave-bezogene Schlüsselwoerter ---
Freeze_Mode_supp = 0        ; (D) Der Freeze-Mode wird nicht unterstuetzt
Sync_Mode_supp   = 0        ; (D) Der Sync-Mode wird nicht unterstuetzt
Auto_Baud_supp   = 1        ; (D) Die Automatische Baudratenerkennung wird unterstuetzt
Set_Slave_Add_supp = 0      ; (D) Die Slave-Adresse kann vom Master nicht gesetzt werden
; User_Prm_Data_Len = 9      ; (D) Hoechstlaenge von User-Parameter-Daten
; User_Prm_Data=0x00,0x06,0x00,0x00,0x00,0x00,0xff,0xff,0xff ; (O) User-Parameter-Daten ( byte 7 - 15 )
Min_Slave_Intervall = 40    ; (M) Minimaler Abstand zwischen 2 DDLM_Data_Exchange-Aufrufen (xx * 100us)
Modular_Station   = 1      ; (D) 0: Kompaktstation 1: Modulare Station

```

```

Max_Module           = 244 ; (M falls modulare Station) Hoechstanzahl der Module einer Modularen Station
Max_Input_Len       = 240 ; (M falls modulare Station) Hoechstlaenge der Eingangsdaten einer Modularen
Station
Max_Output_Len      = 240 ; (M falls modulare Station) Hoechstlaenge der Ausgangsdaten einer Modularen
Station
Max_Data_Len        = 465 ; (O nur falls modulare Station) Groesste Summe der Ein- und Ausgangsdaten einer
Modularen Station in Bytes
; --- (1234) --->
;PrmText = 1
;Text(0) = "STOPP"
;Text(1) = "START"
;PrmText = 2
;Text(0) = "Drehzahl 1"
;Text(1) = "Drehzahl 2"
;Text(2) = "Drehzahl 3"
;Text(3) = "Drehzahl 4"
;EndPrmText
; <--- (1234) ---
Unit_Diag_Bit(0000) = "Wert 0" ; (1234)
Unit_Diag_Bit(0001) = "Wert 1" ; (1234)
Unit_Diag_Bit(0002) = "Wert 2" ; (1234)
Unit_Diag_Bit(0003) = "Wert 3" ; (1234)
Unit_Diag_Bit(0004) = "Wert 4" ; (1234)
Unit_Diag_Bit(0005) = "Wert 5" ; (1234)
Unit_Diag_Bit(0006) = "Wert 6" ; (1234)
Unit_Diag_Bit(0007) = "Wert 7" ; (1234)
Unit_Diag_Bit(0008) = "Wert 8" ; (1234)
Unit_Diag_Bit(0009) = "Wert 9" ; (1234)
Unit_Diag_Bit(0010) = "Wert 10" ; (1234)
Unit_Diag_Bit(0011) = "Wert 11" ; (1234)
Unit_Diag_Bit(0012) = "Wert 12" ; (1234)
Unit_Diag_Bit(0013) = "Wert 13" ; (1234)
Unit_Diag_Bit(0014) = "Wert 14" ; (1234)
Unit_Diag_Bit(0015) = "Wert 15" ; (1234)
;Unit_Diag_Area = 0 - 5 ; (1234)
;Value(0) = "Fehlerfrei" ; (1234)
;Value(1) = "Fehler auf Eingang 0 - 23" ; (1234)
;Value(2) = "Fehler auf Ausgang 0 - 15" ; (1234)
;Value(3) = "24V ausgefallen" ; (1234)
;Unit_Diag_Area_End ; (1234)
Max_Diag_Data_Len   = 16                ; max. 16 Byte Diagnosedaten
Modul_Offset        = 0                ; (D ab GSD_Revision 1) erste Steckplatznummer
Max_User_Prm_Data_Len= 9
PrmText=1
Text(0)="1000 kbit/s"
Text(1)=" 666.6 kbit/s"
Text(2)=" 500 kbit/s"
Text(3)=" 333.3 kbit/s"
Text(4)=" 250 kbit/s"
Text(5)=" 166 kbit/s"
Text(6)=" 125 kbit/s"
Text(7)=" 100 kbit/s"
Text(8)=" 66.6 kbit/s"
Text(9)=" 50 kbit/s"
Text(10)=" 33.3 kbit/s"
Text(11)=" 20 kbit/s"
Text(12)=" 12.5 kbit/s"
Text(13)=" 10 kbit/s"
EndPrmText
PrmText=2
Text(0)="No"
Text(1)="Yes"
EndPrmText
PrmText=3
Text(0)="Yes"
Text(1)="No"
EndPrmText
ExtUserPrmData=1 "CAN-Bitrate"
Unsigned8 6 0-13
Prm_Text_Ref=1
EndExtUserPrmData
ExtUserPrmData=2 "Communication Window"
Bit(7) 0 0-1
Prm_Text_Ref=2
EndExtUserPrmData
ExtUserPrmData=3 "RTR-Frames"
Bit(4) 0 0-1
Prm_Text_Ref=3
EndExtUserPrmData
ExtUserPrmData=4 "CANopen-Slave"
Bit(3) 0 0-1
Prm_Text_Ref=2
EndExtUserPrmData
ExtUserPrmData=5 "CANopen-Master"
Bit(2) 0 0-1
Prm_Text_Ref=2
EndExtUserPrmData
ExtUserPrmData=6 "Start-Frame"
Bit(1) 0 0-1
Prm_Text_Ref=2
EndExtUserPrmData

```

```
ExtUserPrmData=7 "Page-Mode"
Bit(0) 0 0-1
Prm_Text_Ref=2
EndExtUserPrmData
ExtUserPrmData=8 "ModuleID"
Unsigned8 1 1-127
EndExtUserPrmData
ExtUserPrmData=9 "WakeUp Time (0=Off, 255=Default)"
Unsigned8 255 0-255
EndExtUserPrmData
ExtUserPrmData=10 "Sync Time (0=Off, 65535=Default)"
Unsigned16 65535 0-65535
EndExtUserPrmData
Ext_User_Prm_Data_Const(0)=0x00,0x06,0x00,0x00,0x00,0x00,0xff,0xff,0xff
Ext_User_Prm_Data_Ref(1)=1
Ext_User_Prm_Data_Ref(2)=2
Ext_User_Prm_Data_Ref(2)=3
Ext_User_Prm_Data_Ref(2)=4
Ext_User_Prm_Data_Ref(2)=5
Ext_User_Prm_Data_Ref(2)=6
Ext_User_Prm_Data_Ref(2)=7
Ext_User_Prm_Data_Ref(3)=8
Ext_User_Prm_Data_Ref(6)=9
Ext_User_Prm_Data_Ref(7)=10
Slave_Family = 9@CAN@V01
Periphery = "ET 200"
OrderNumber = "C.2844.03"
```

## 5. Configuration via SIMATIC Manager

### 5.1 Course of Configuration

The CAN-CBM-DP module is configured via the PROFIBUS or the serial interface by means of tool *CICT* (limited configuration). The configuration via the PROFIBUS is of higher priority, i.e. the PROFIBUS configuration overwrites the configuration made via the serial interface. It is not possible to change parameters which have been set via the PROFIBUS by means of the serial interface.



#### **INFORMATION**

Without correct configuration via the SIMATIC manager the CAN-CBM-DP module and the connected CAN participants do not operate together and operation of the connected CAN participants can be disturbed.

In particular the CAN bit rate configured in the CAN-CBM-DP-module and the module-ID (at CANopen) must match the settings of the connected CAN participants!

If problems should occur, further information can be obtained with the diagnose as described in the chapters “4.3 Diagnose via LED Display” and “4.4 Slave Diagnose”.

**Please follow the steps below to configure the CAN-CBM-DP module:**

**1. Select CAN-CBM-DP**

Select menu *Hardware Catalogue* and there *Additional Field Devices* and *Other*. There select *GSD CAN-CBM-DP*.

**2. Set PROFIBUS Address**

Set the PROFIBUS address as described in chapter 5.1.1 on page 23.

**3. Parameter Telegramm (set CAN bit rate, general configuration and CANopen module ID)**

Configure the configuration settings by means of the parameter telegram as described in chapter 5.1.2 on page 24.

**4. Assignment of the Slots of the DP-slaves**

Assign the slots as described in chapter 5.1.3 on page 28.

**5. Configuration of the Slots (SPS-Adresse)**

Configure the slots as described in chapter 5.1.4 on page 29.

**6. Save settings on hard disk**

Save the settings as described in chapter 5.1.5 on page 29.

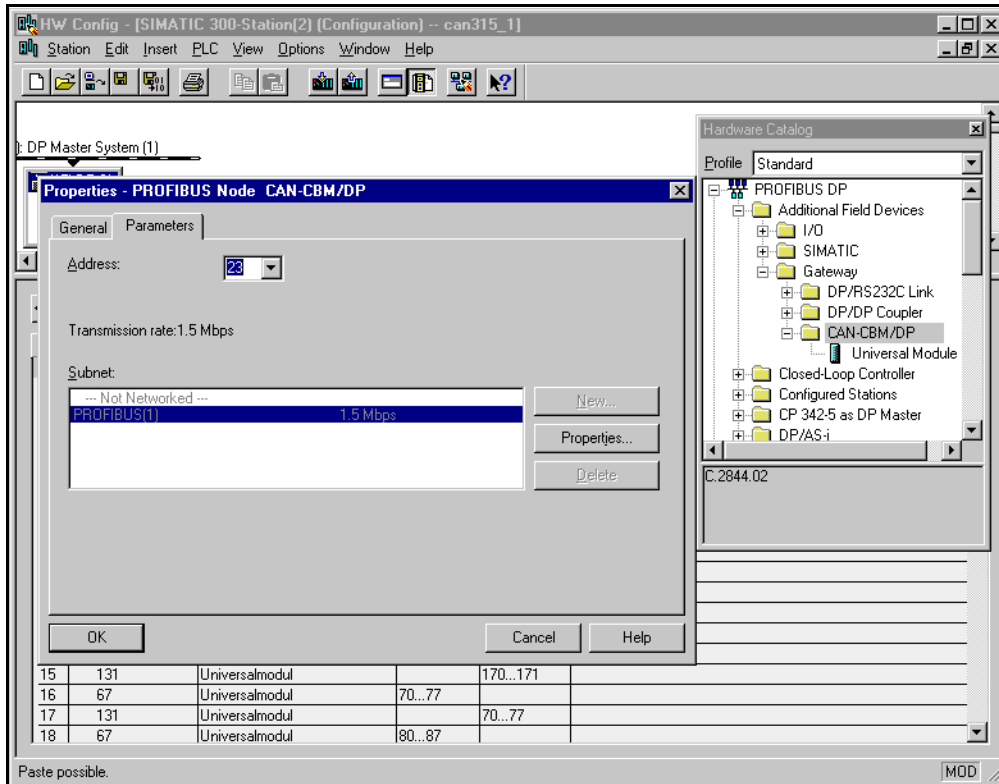
### 5.1.1 Set PROFIBUS address

A window opens in which you have to specify the PROFIBUS station address.



**NOTICE**

The *hexadecimal* address set at the coding switches has to be *converted* into a *decimal* value and entered here!



**Figure 3:** Setting the PROFIBUS address of the CAN-CBM-DP

### 5.1.2 Parameter Telegram

In the configuration window the module ‘DP slave’ is now automatically added. If you desire another CAN bit rate than the standard setting of 125 kbit/s, you can change it by means of the parameter telegram.

The module-specific bytes of the parameter telegram can be changed in the Properties window which opens, if the header of the DP-slave window is double clicked (here line ‘( 23 ) DP-Slave’).

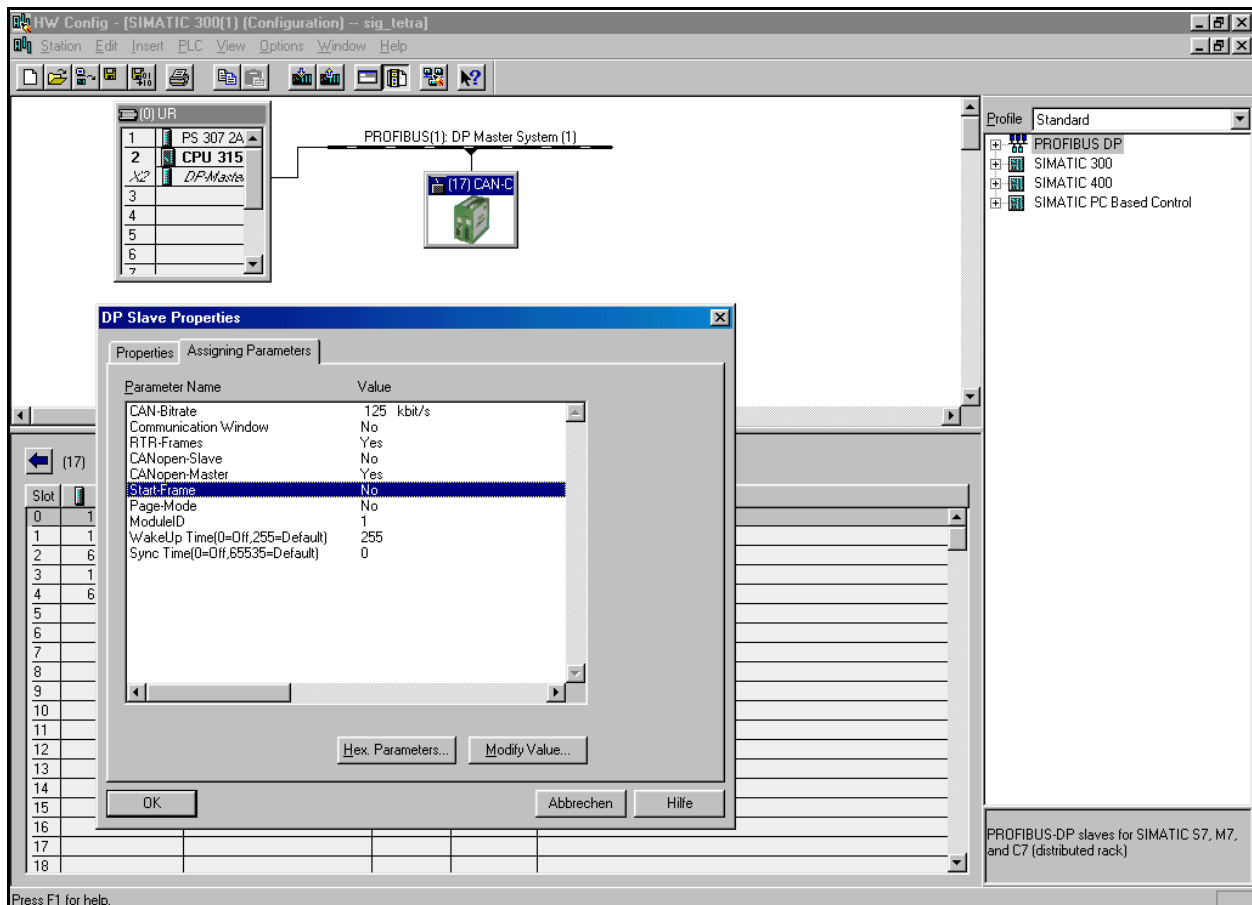


Figure 4: Setting the parameters in the DP-slave properties window

**i** **INFORMATION**

By means of selection point *Hex-Parameter* the parameters can be specified by means of entering hexadecimal values, as in older software versions. More comfortable, however, is of course the specification in the format shown above. Here, the parameters can be configured ‘directly’. Therefore, in the following descriptions the configuration by means of hexadecimal values will not be considered.



**Description of Parameters:**

**CAN-Bitrate:** For the bit rate the following selections can be made:

<b><i>Bit rate [kbit/s]</i></b>
1000
666.6
500
333.3
250
166
125
100
66.6
50
33.3
20
12.5
10

**Table 7:** Setting the bit rate in 14 levels

**Communication Window:** This parameter activates the Communication Window. It is described in detail at page 32.  
(CW)

**RTR-Frames:** Transmit RTR-frames for the Rx-identifiers configured via PROFIBUS.  
(NR)

**CANopen-Slave:** Configure gateway as CANopen slave.  
(CS)

**CANopen-Master:** Configure gateway as CANopen master.  
(CM)

**Start-Frame:** After wake-up time has expired, a start frame is transmitted, if the gateway is a master (autostart).  
(AS)

**Page-Mode:** Activate Page-Mode.  
(PM)

Permissible combinations:

CW	NR	CS	CM	AS	PM	Meaning
x	no	yes	no	x	no	- after wake-up time the module automatically transmits <i>128 dec + Module-No.</i> and is in 'Pre-Operational' status - after a start frame has been received: put out TxId, transmit RTR-frames on RxId
x	yes	yes	no	x	no	- after wake-up time the module automatically transmits <i>128 dec + Module-No.</i> and is in 'Pre-Operational' status - after a start frame has been received: put out TxId
x	no	no	yes	no	no	- after wake-up time, put out TxId - transmit RTR-frames on RxId
x	yes	no	yes	no	no	- after wake-up time, put out TxId
x	no	no	yes	yes	no	- after wake-up time start frame, put out TxId, transmit RTR-frames on RxId
x	yes	no	yes	yes	no	- after wake-up time start frame, put out TxId

**Table 8:** Example for permissible settings

**Module-ID:** The *Module-ID* under which the gateway is addressed is set via this byte, if the gateway has been configured as CANopen slave.

Value range: 1 ... 127 (decimal)

**Wakeup Time** Via parameter *Wakeup Time* a delay in seconds is specified. It determines the time a module has to wait after a RESET or power-on, before it starts to transmit data to the CAN.

The *Wakeup Time* specified here, overwrites the value of *Wakeup Time* stored previously in the CAN-CBM-DP gateway, if another value than '255' was specified. If '255' is specified, the value stored in the gateway will be used.

If parameter *Wakeup Time* is set to '0', the module does not wait, but start the transmission of data as soon as they are available.

The *Wakeup Time* is specified as a decimal value, here.

Parameter	Value range [dec] in [s]	Explanations
<i>Wakeup Time</i>	0	Wakeup-Time function off
	1...254	Wakeup Time in seconds
	255	Use current value from gateway (default)

**Table 9:** Function of parameter *Wakeup Time*



**NOTICE**

*Wakeup Time* can be set in two different ways:

1. As described above.
2. Via the configuration tool *CICT* (refer to page 74)

Both entries are equal. That means that the last specification is valid!



**INFORMATION**

If the software is updated to a version  $\geq 1.03$ , when using an existing application program (older than 12/1999), the missing entry of the configuration data would be interpreted as '0', and the Wakeup-Time function would be deactivated, therefore.

***SYNC Time:***

The CAN-CBM-DP module can cyclically transmit the commands SYNC and START for simple CANopen applications. The *SYNC Time* for the transmission can be specified in the properties window as described above, via the Communication Window or via the tool *CICT*.

*SYNC Time* is specified as a decimal value, here.

Parameter	Value range [dec] in [ms]	Explanations
<i>SYNC Time</i>	0	No SYNC and Start transmissions possible
	1...65534	SYNC Time and Start Time in milliseconds (1...65534 ms)
	65535	Use current value from gateway (default)

**Table 10:** Function of parameter *SYNC Time*



**NOTICE**

*SYNC Time* can be set in three different ways:

1. As described above.
2. Via bytes 4 and 5 of the Communication Window (refer to page 38).
3. Via the configuration tool *CICT* (refer to page 75)

Both specifications are equal. That means that the last specification is valid!



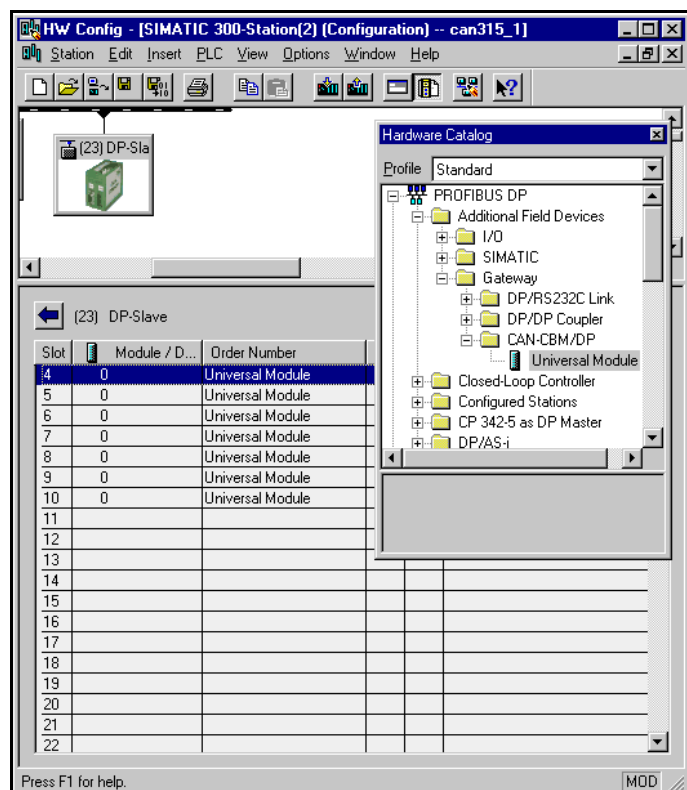
**INFORMATION**

If the software is updated to a version  $\geq 1.03$ , when using an existing application program (older than 12/1999), the missing entry of the configuration data would be interpreted as '0', and the SYNC and START functions would be deactivated, therefore.

**5.1.3 Assigning the Slots of the DP Slave**

The desired number of slots to be used by the DP slave for data exchange is set by double clicking the device 'Universal Module' for each byte with activated DP-slave window.

In the DP-slave window the assigned slots are represented by a '0'.



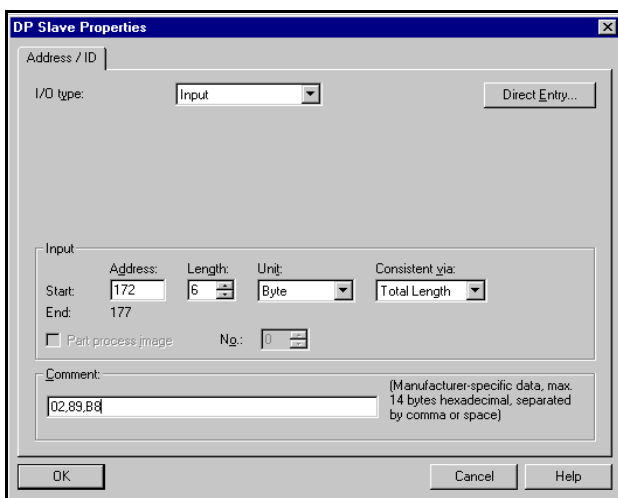
**Figure 5:** Setting the parameters

### 5.1.4 Configuration of Slots

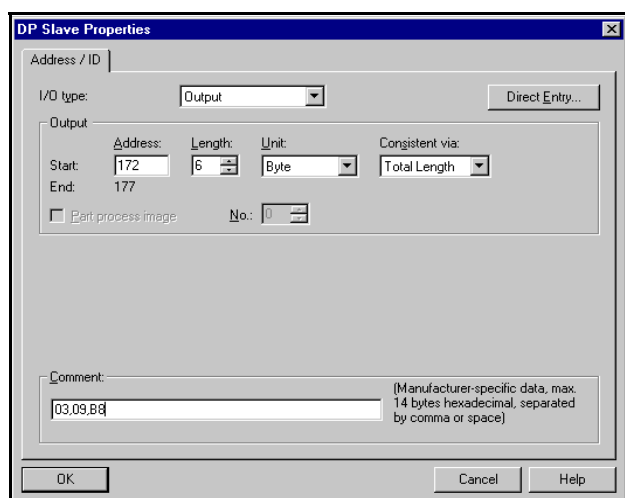
In order to configure the slots the slot entry has to be double clicked. A properties window opens in which the simulated PLC slots are configured. Below, two examples with 11-bit identifiers are shown:

Data direction: input  
 PLC address: 172 decimal  
 Length: 6  
 Unit: byte  
 Consistent via: total length  
 Identifier: 0x0289  
 Form byte: 0xB8


Data direction: output  
 PLC address: 172 decimal  
 Length: 6  
 Unit: byte  
 Consistent via: total length  
 Identifier: 0x0309  
 Form byte: 0xB8



**Figure 6:** Example: Configuration of input data



**Figure 7:** Example: Configuration of output data



**NOTICE**  
 In order to guarantee that the module works perfectly, at least one output (any unit) has to be configured always. The PROFIBUS controller SPC3 does not trigger an interrupt, if no output is defined!

The individual parameters of the properties window will be explained in detail in the following chapter.

### 5.1.5 Save Settings to Hard Disk

Now you have to save the settings via menu points *Station/Save* to hard disk. Afterwards the settings are transmitted to the PLC by means of menu points *Target System/Load in Unit*.

## 5.2 Description of Input Window ‘*Properties - DP Slave*’

- In field *I/O-Type* ‘input’ or ‘output’ has to be selected, depending on the data direction desired. Other properties are not permissible.
- In field *Address* the PLC-I/O address is entered as a **decimal value**.
- By means of fields *Length* and *Unit* the number of data bytes is specified.
- The entry in field *Consistent via* shows whether the data is to be transmitted as individual unit (bytes, words, etc.) or as complete package (1-8 bytes or 16 bytes in Communication Window) during a PLC cycle. This function is only to be set to ‘whole length’ if required, because the transmission as ‘unit’ is faster.



### INFORMATION

If the data is to be transmitted consistently for the entire length, you have to specify this here *and* you have to use SFC14 and SFC15 (refer to Step7-PLC Manual).

- In field *Comment* the CAN identifier and then the control byte *form*, each divided by commas, are transmitted in the first two bytes. The data format for all properties is **hexadecimal** (!).



### INFORMATION

The CAN-CBM-DP-module with the order no. C.2844.05 can handle 29-Bit-CAN-identifiers. A 29-bit identifier requires *four* bytes and bit 29 must be set to ‘1’ (counted 0...31 bits), in order to enable the module to distinguish between 11-bit and 29-bit identifiers.

If ‘input’ has been selected in the *I/O-Type* field, the CAN identifier entered there is regarded as an Rx-identifier by the PLC. If ‘output’ has been selected in the *I/O-Type*, the CAN identifier entered here is a Tx-identifier.



### NOTICE

No Rx-identifier must be assigned twice!

**Example:** If the *same* Rx-identifier has unpermissibly been selected on PLC-address 50 and address 51, no new Rx-data would be received on address 50 after the Rx-identifier has been assigned. The data received last remained unchanged.

This Rx-identifier rule is also valid for the Rx-identifier activated via the Communication Window.

The control byte *form* is used to convert the user data from Motorola format (high byte first) into Intel format (low byte first).

**Background:** Messages which are longer than 1 byte are normally transmitted via a CANopen network in Intel notation, while the Siemens PLC operates in Motorola format.

Starting with bit 7 of the format byte you can decide whether the following byte is to be converted as well, i.e. swapped, or not. If a '1' is specified for a byte, the following bytes are converted until the next '0' transmitted. The functionality can be explained best by means of an example.

**Example:**

A CAN telegram has got a date in Intel format in the first byte, followed by 2 bytes which are not to be swapped and a long word in the last 4 bytes which is in Intel format again.

Binary the following representation results for the format byte:


Bit No.	7	6	5	4	3	2	1	0
<b>Bit of form</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>1</b>	<b>1</b>	<b>0</b>
hexa-decimal	0x8				0xE			
action	begin swap	end swap	un-changed	un-changed	begin swap	swap	swap	end swap

Data bytes	1	2	3	4	5	6	7	8
CAN-frame	2 bytes Intel format		byte 3	byte 4	4 bytes Intel format			
PLC data	2 bytes Motorola format		byte 3	byte 4	4 bytes Motorola format			

From this the format byte results in 0x8E. If all eight bytes are to be swapped, for instance, value 0xFE is specified for the format byte.

The lowest bit is generally without significance, because the telegram and therefore the formatting have been completed. The bit should always be set to 0.

	<p><b>INFORMATION</b></p> <p>If parameter 'form' is not set, the default setting will be used. In default setting all bits are set to '0', i.e. no data is converted.</p> <p>If <i>form</i> and the <i>CAN Identifier</i> are not set, these parameters can be changed via tool <i>CICT</i>. A CAN identifier, which has not been set, is indicated by the entry 0xEEEE.</p>
-------------------------------------------------------------------------------------	------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

## 5.3 The Communication Window

### 5.3.1 Introduction

If the connected CANopen modules are addressed as described in chapter ‘5.1 Course of Configuration’, each CAN identifier needs its own PLC address. The Communication Window has the advantage that individual PLC addresses for different Tx-identifiers and different Rx-identifiers can be used. This is possible, because the identifiers of the CANopen modules are transmitted as parameters together with the data at each access.

The disadvantage of the Communication Window is the lower data flow, though. Therefore it is recommendable to use the Communication Window for non-time-critical accesses such as writing the SDOs after starting up the device.

**The data length must always be 16 bytes in the configuration!**

**The identifier to be used is always ‘0xFFEF’!**

The Communication Window will be described in detail on the following pages.



#### **INFORMATION**

The CAN-CBM-DP-module with the order no. C.2844.05 can handle 29-Bit-CAN-identifiers. A 29-bit identifier requires *four* bytes and bit 29 must be set to ‘1’ (counted 0...31 bits), in order to enable the module to distinguish between 11-bit and 29-bit identifiers.



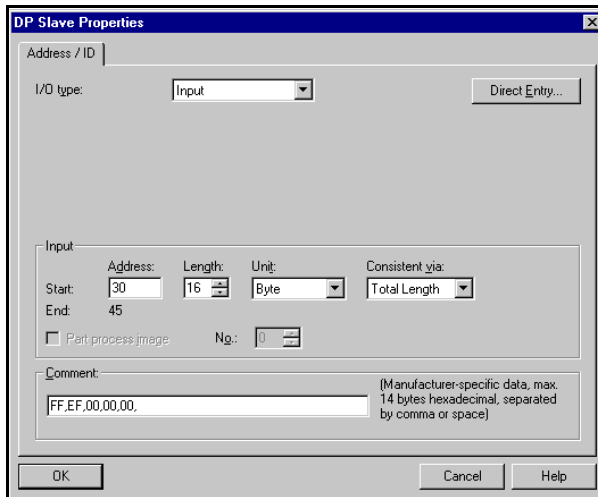
### 5.3.2 Configuring the Communication Window

The Communication Window is configured via PROFIBUS. An entry for each the transmission and reception of data via the Communication Window is required. More than these two properties is not accepted by the firmware.

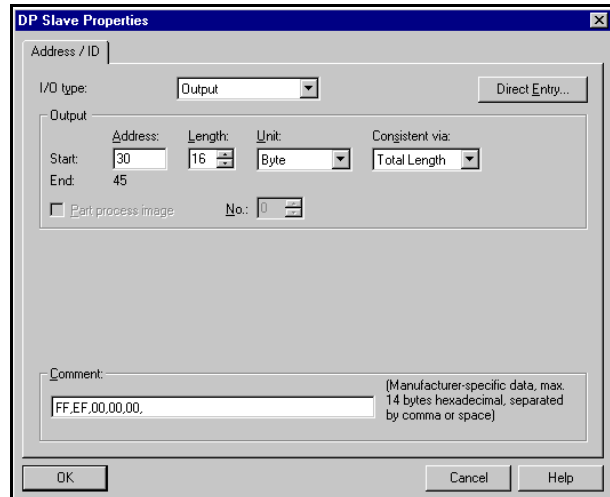
The following two pictures show the required properties. **Apart from the PLC address and the specifications for the SYNC Time in the comment bytes 4 and 5, all parameters have been specified.** Even the identifier cannot be selected freely! Consistently the whole length has always to be specified! A shared PLC address or different PLC addresses are permissible for input and output direction.

Data direction: input  
 PLC address: any (example: 30)  
 Length: 16  
 Unit: byte  
 Consistent via: whole length!  
 Identifier: 0xFFEF  
 Form byte: 0x00

Data direction: output  
 PLC address: any (example: 30)  
 Length: 16  
 Unit: byte  
 Consistent via: whole length!  
 Identifier: 0xFFEF  
 Form byte: 0x00



**Figure 8:** Configuring the input path of the Communication Window



**Figure 9:** Configuring the output path of the Communication Window

### 5.3.3 Format of Communication Window

The 16 bytes of the Communication Window are assigned differently, according to data direction.

#### 5.3.3.1 Write Bytes of the Communication Window

(command setting and transmitting of data PLC -> Gateway -> CAN)

Bytes of Communication Window	Contents
0	high byte of CAN identifier (identifier bits [15] 10...8)
1	low byte of CAN identifier (identifier bits 7...0)
2	with 11-bit CAN identifier byte 2 and 3 always '0'
3	with 29-bit CAN identifier     byte 2: identifier bits 28...24 byte 3: identifier bits 23...16
4	data byte 0
5	data byte 1
6	data byte 2
7	data byte 3
8	data byte 4
9	data byte 5
10	data byte 6
11	data byte 7
12	data length for transmission jobs (Tx)
13	PLC loop counter (has to be incremented in pulse with OB1 in order to tell the gateway the OB1 cycle)
14	sub command (always set to '0')
15	command (description refer page 36)

**Table 11:** Write bytes of the Communication Window

**5.3.3.2 Read Bytes of the Communication Window**

(command acknowledge and reception of data CAN -> Gateway -> PLC)


Bytes of the Communication Window	Contents
0	as long as no receive data are available '0xEEEE', otherwise high byte of CAN identifier (identifier bits [15] 10...8)
1	low byte of CAN identifier (identifier bits 7...0)
2	with 11-bit CAN identifier byte 2 and 3 always '0'
3	with 29-bit CAN identifier byte 2: identifier bits 28...24 byte 3: identifier bits 23...16
4	data byte 0
5	data byte 1
6	data byte 2
7	data byte 3
8	data byte 4
9	data byte 5
10	data byte 6
11	data byte 7
12	number of received data bytes
13	return of the PLC loop counter which has been transmitted to the gateway via the last PROFIBUS telegram
14	return of the sub command
15	error code of the read function (not supported at the moment)

**Table 12:** Read bytes of the Communication Window

The following table shows commands which are currently being supported. The sub command is not yet being evaluated and should always be set to '0', therefore.

Command	Function
1	transmit data
3	receive data at enabled Rx-identifiers
4	enable Rx-identifier for data reception
5	deactivate reception (command 4)
6	transmits an RTR frame
7	executes command 4 and command 6
(11)	(reserved)
20	If the gateway is configured as CANopen master: Cyclical transmission of the CANopen SYNC command (ID 0x80, len = 0)
21	If the gateway is configured as CANopen master: Cyclical transmission of the CANopen START command (ID 0x00, len = 2, data = 0x0100)

**Table 13:** Commands of Communication Window

	<p><b>NOTICE</b></p> <p>A command is only completely processed, if, when reading the Communication Window, byte 13 of the CBM-module provides the value of the PLC-loop counter which was specified during the command call.</p> <p>Before the following command is called, it is therefore advisable to check byte 13 first!</p>
-------------------------------------------------------------------------------------	-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Explanations to the commands:

**Command 1: Send data**

In order to send data via the Communication Window the CAN identifier has to be specified in bytes 0 and 1 (or 0...3 for 29-bit identifiers). In addition to the number of bytes to be transmitted, a PLC-loop counter has to be specified. The loop counter has to be realised by the user. It is required to provide the CAN-CBM-gateway with the OB1-cycle of the PLC.

**Command 3: Reception on enabled Rx-identifiers**

The reception of data requires the CAN-Rx-identifiers which are to receive data to be enabled (see command 4).

After reception command 3 has been written, read accesses to the Communication Window will give you the data structure shown on page 35. The Rx-data is received asynchronously to the PLC-cycle. Until valid data has been received you will be returned the value '0xEEEE' in the first bytes in read accesses. Only after valid data has been received the Rx-identifier of the read frame in the first bytes becomes readable. In addition, the read command which requested the reception of data is assigned by means of the returned PLC-loop counter in byte 13.

The module has got a FIFO-memory for 255 CAN-frames to buffer the received Rx-data. If several Rx-frames are to be received on one Rx-identifier, or if frames of various Rx-identifiers enabled for reception are received, the data is not lost, as long as the PLC reads out the FIFO memory quicker than it is being filled.

**Command 4: Enabling Rx-identifiers for reception**

By means of this command the Rx-identifier whose data is to be received has to be enabled. More than one Rx-identifier can be enabled at the same time. For this, the command has to be called an according number of times.

**Command 5: Deactivate reception (command 4)**

After this command has been called no data is received any longer on the specified Rx-identifiers.

**Command 6: Sending an RTR-frame**

By means of this command a remote-request frame is transmitted. Prior to the transmission the reception on the Rx-identifier has to be enabled by command 4.

**Command 7: Executes command 4 and command 6**

See there.

**Command 20: Cyclical transmission of the CANopen commands SYNC**

The CAN-CBM-DP module can cyclically transmit the command SYNC for simple CANopen applications.

The command is transmitted as shown in the table above.

The cycle time is specified e.g in the properties window in bytes 4 and 5 when the Communication Window is configured.

The high byte of the value is specified in offset 4 (data byte 0) and the low byte of the value is specified in offset 5 (data byte 1) of the Communication Window (refer to page 34).


The cycle time is specified in milliseconds.

Value range: 0...0xFFFFE (0...65534 ms)

Value		Meaning of the Value
[DEC]	[HEX]	
0	0x0000	no cycle, transmission is deactivated
1 ... 65534	0x0001 ... 0xFFFFE	cycle time, given in ms
65535	0xFFFF	default value of the firmware is used, i.e. the value that has been stored to EEPROM last

The firmware of the CAN-CBM-DP manages separate time values for the SYNC\_FRAME\_TIME and the START\_FRAME\_TIME.


Both times can be individually set via the Communication Window.



**NOTICE**

In order to guarantee that all CANopen users have received their new data when they receive the SYNC command, the cyclical transmission command of the SYNC command cannot interrupt transmission of a DP-telegram on the CAN. That means that the SYNC command is delayed until the DP-telegram has been transmitted, if its transmission and the transmission of a SYNC command coincide.

This can result in slight changes of time in the cyclical transmission of the SYNC command.



**NOTICE**

*SYNC Time* can be set in three different ways:

1. In the parameter telegram in the DP-properties window (refer to page 24)
2. Via byte 4 and 5 of the Communication window (refer to page 34)
3. Via the configuration tool *CICT* (refer to page 75)

All three specifications are equal. That means that the last specification is valid!

**Command 21: Cyclical transmission of the CANopen command START**

The CAN-CBM-DP module can cyclically transmit the command START for simple CANopen applications.

The command is transmitted as shown in the table above.

The cycle time is specified e.g in the properties window in bytes 4 and 5 when the Communication Window is configured.

The high byte of the value is specified in offset 4 (data byte 0) and the low byte of the value is specified in offset 5 (data byte 1) of the Communication Window (refer to page 34).


The cycle time is specified in milliseconds.

Value range: 0...0xFFFFE (0...65534 ms)

Value		Meaning of the Value
[DEC]	[HEX]	
0	0x0000	no cycle, transmission is deactivated
1 ... 65534	0x0001 ... 0xFFFFE	cycle time, given in ms
65535	0xFFFF	default value of the firmware is used, i.e. the value that has been stored to EEPROM last

The firmware of the CAN-CBM-DP manages separate time values for the SYNC\_FRAME\_TIME and the START\_FRAME\_TIME.

Both times can be individually set via the Communication Window.

	<p><b>NOTICE</b>  <i>START Time</i> can be set in two different ways:</p> <ol style="list-style-type: none"> <li>1. Via byte 4 and 5 of the Communication window (refer to page 34)</li> <li>2. Via the configuration tool <i>CICT</i> (refer to page 75)</li> </ol> <p style="text-align: center;">Both specifications are equal. That means that the last specification is valid!</p>
-------------------------------------------------------------------------------------	---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

The single transmission of the start frame, which can be set via the parameter telegram, if the CAN-CBM-DP is configured as master, is carried out INDEPENDENT of the current START\_FRAME\_TIME!

The start frame time is sent cyclically after the first start of the CAN-CBM-DP, e.g. to restart modules that have failed during the operation period.

### 5.3.4 Examples on the Communication Window

#### 5.3.4.1 Transmitting data

##### 1. Basic Setting of the Communication Window

The basic settings have to be made only once when setting up the Communication Window.

##### 1.1 Activating the Communication Window during the configuration of the CBM-gateway (see page 25)

*Communication Window:* yes

##### 1.2 Definition of the 16 input and output bytes of the Communication Window (see page 34) e.g.

Data direction:	<b>input</b>	Data direction:	<b>output</b>
PLC-address:	e.g. here: 30	PLC-address:	e.g. here: 30
Length:	16 (always)	Length:	16 (always)
Unit:	byte	Unit:	byte
Consistent via:	total length!	Consistent via:	total length!
Identifier:	0xFFEF (always)	Identifier:	0xFFEF (always)
Form byte:	0x00	Form byte:	0x00

##### 1.3 Program PLC-loop counter

8-bit loop counter for handshake function between PLC and gateway

	PLC-Cycle (Pseudo Code):
...	...
1	Read Byte 13 (returned loop counter) of ' <b>Read Bytes of Communication-Windows</b> ' (refer to page 35)
2	Compare Byte 13 of the ' <b>Read Bytes of Communication-Windows</b> ' with PLC-loop counter byte 13 of the ' <b>Write Bytes of Communication-Windows</b> ' (refer to page 34), if unequal go to 6., if equal go to 3.
3	Increase PLC-loop counter (Byte 13) of ' <b>Write Bytes of Communication-Window</b> ' (refer to page 34)
4	Evaluation of ' <b>Read Bytes of Communication-Windows</b> ' (refer to page 35), i.e. the evaluation of the answer to the last command or received CAN frame (depending on the application).
5	Send new ' <b>Read Bytes of Communication-Window</b> ' (refer to page 34) with increased loop-counter value of 3. and if necessary new application data.
6	Continue PLC programm (new request at the next programm cycle)



**2. Start Transmission Command by Writing the 16 Bytes of the Communication Window**

Byte of Communication Window	Contents	Example here
1	high byte of CAN-identifier (identifier bit [15] 10...8) low byte of CAN-identifier (identifier bit 7...0)	<b>0x00</b> <b>0x12</b>
2 3	bytes 2 and 3 always '0' for 11-bit identifier	<b>0x00</b> <b>0x00</b>
4	data byte 0	<b>0x00</b>
5	data byte 1	<b>0x01</b>
6	data byte 2	<b>0x02</b>
7	data byte 3	<b>0x03</b>
8	data byte 4	<b>0x04</b>
9	data byte 5	<b>0x05</b>
10	data byte 6	<b>0x06</b>
11	data byte 7	<b>0x07</b>
12	data length for transmission commands	<b>0x08</b>
13	PLC-loop counter	<b>8-bit counter</b>
14	sub-command (always set to '0')	<b>0x00</b>
15	command 'transmit data'	<b>0x01</b>

The data bytes 00, 01, 02, 03, 04, 05, 07 are transmitted on Tx-identifier 0x0012.

In order to acknowledge the execution of the command a read access to byte 13 of the Communication Window should follow. It has to have the same value of the PLC-loop counter as when the command was called.

### 5.3.4.2 Receiving Data

#### 1. Basic Setting of the Communication Window

The basic settings of the Communication Window have already been described in the example above 'Transmitting data'.

#### 2. Receiving Data

##### 2.1 Enabling the Rx-identifier for reception

In this example the data of the Rx-identifier 0x0123 are to be received.

Byte of Communication Window	Contents	Example here
1	high byte of CAN-identifier (identifier bit [15] 10...8) low byte of CAN-identifier (identifier bit 7...0)	<b>0x01</b> <b>0x23</b>
2 3	bytes 2 and 3 always '0' for 11-bit identifier	<b>0x00</b> <b>0x00</b>
4	data byte 0	<b>0x00</b>
5	data byte 1	<b>0x00</b>
6	data byte 2	<b>0x00</b>
7	data byte 3	<b>0x00</b>
8	data byte 4	<b>0x00</b>
9	data byte 5	<b>0x00</b>
10	data byte 6	<b>0x00</b>
11	data byte 7	<b>0x00</b>
12	data length for transmission command (Tx)	<b>0x00</b>
13	PLC-loop counter	<b>8-bit counter</b>
14	sub-command (always set to '0')	<b>0x00</b>
15	command 'Enable Rx-Identifier'	<b>0x04</b>

In order to acknowledge the execution of the command a read access of byte 13 of the Communication Window should be made with every command call. It has to have the same value of the PLC-loop counter as it had when the command was called.

## 2.2 Initiate reception of data of the enabled Rx-identifier

Byte of Communication Window	Contents	Example here
1	high byte of CAN-identifier (identifier bit [15] 10...8) low byte of CAN-identifier (identifier bit 7...0)	<b>0x01</b> <b>0x23</b>
2 3	bytes 2 and 3 always '0' for 11-bit identifier	<b>0x00</b> <b>0x00</b>
4	data byte 0	<b>0x00</b>
5	data byte 1	<b>0x00</b>
6	data byte 2	<b>0x00</b>
7	data byte 3	<b>0x00</b>
8	data byte 4	<b>0x00</b>
9	data byte 5	<b>0x00</b>
10	data byte 6	<b>0x00</b>
11	data byte 7	<b>0x00</b>
12	data length for transmission commands (Tx)	<b>0x00</b>
13	PLC-loop counter	<b>8-bit counter + n</b>
14	sub-command (always set to '0')	<b>0x00</b>
15	command 'Read Rx-Identifier'	<b>0x03</b>

## 2.3 Reading the data

After an undetermined time the Rx-data is received and can be accessed by reading the Communication Window. Since the data is received asynchronously to the PLC-cycles the Communication Window has to be read again and again until the data was received (polling). By comparing the values of the PLC-loop counter you can determine, whether the data received is the correct data from the read command.

A read access returns the following bytes:

Byte of Communication Window	Contents	Example here
1	high byte of CAN-identifier (identifier bit [15] 10...8) low byte of CAN-identifier (identifier bit 7...0)	<b>0x01</b> <b>0x23</b>
2 3	bytes 2 and 3 always '0' for 11-bit identifier	<b>0x00</b> <b>0x00</b>
4	received data byte 0	<b>0xAA</b>
5	received data byte 1	<b>0xBB</b>
6	received data byte 2	<b>0xCC</b>
7	received data byte 3	<b>0xDD</b>
8	received data byte 4	<b>0xEE</b>
9	received data byte 5	<b>0xFF</b>
10	received data byte 6	<b>0x00</b>
11	received data byte 7	<b>0x11</b>
12	data length	<b>0x08</b>
13	PLC-loop counter	<b>8-bit counter + n</b>
14	returned sub-command (without significance)	<b>0x00</b>
15	error code of the read function (without significance)	<b>0x00</b>

## 2.2 Deactivate reception of data on this Rx-identifier

If no further data is to be received on this identifier, the reception is to be disabled again.

Byte of Communication Window	Contents	Example here
1	high byte of CAN-identifier (identifier bit [15] 10...8) low byte of CAN-identifier (identifier bit 7...0)	<b>0x01</b> <b>0x23</b>
2 3	bytes 2 and 3 always '0' for 11-bit identifiers	<b>0x00</b> <b>0x00</b>
4	data byte 0	<b>0x00</b>
5	data byte 1	<b>0x00</b>
6	data byte 2	<b>0x00</b>
7	data byte 3	<b>0x00</b>
8	data byte 4	<b>0x00</b>
9	data byte 5	<b>0x00</b>
10	data byte 6	<b>0x00</b>
11	data byte 7	<b>0x00</b>
12	data length for transmission commands (Tx)	<b>0x00</b>
13	PLC-loop counter	<b>8-bit counter + m</b>
14	sub-command (always set to '0')	<b>0x00</b>
15	command 'Disable Rx-Identifier'	<b>0x05</b>

## 6. Page Mode

**Note:** Page Mode can only be used, if the configuration tool Siemens SIMATIC Manager for S7 is used!

### 6.1 Properties

The Page Mode offers the chance to address more CAN identifiers than can be stored in a PROFIBUS telegram (that means more than 48). The number of possible identifiers is only limited by the free memory available on the PLC and the CAN gateway.

By means of the Communication Window, too, more than 48 identifiers can be transmitted. You can only transmit one CAN frame each per PLC cycle, however, via the Communication Window, therefore it is generally more suitable for infrequent accesses, such as one-time configurations.

Because of the additional protocol expenditure the handling of the Page Mode is slightly more complicated than the standard operation of the gateway. The data exchange between PROFIBUS and CAN requires two cycles instead of one PLC cycle, because of the required handshake. In order to simplify the handling of the Page Mode, function blocks and data blocks which control the Page Mode are contained in the package.

### 6.2 Activation

Before you activate the Page Mode you have to integrate the according functional and data blocks into your PLC program. Please read the following chapters carefully to get an insight into the mode of operation and be able to use the contained functional and data blocks according to your demands. The Page Mode is activated, for instance, via the SIMATIC manager (SIEMENS PLC, S7) during the configuration of the gateway in the DP-slave properties window (refer to page 25).

### 6.3 Communication Window in Page Mode

When specifying *Communication Window* the Communication Window can be activated in the DP-slave properties window while configuring the gateway.

The Communication Window is set up and handled like in normal operation (see page 32). The Communication Window must be defined in the last segment, however.

**Note:** Using the Communication Windows (*CW*) is only useful to configure the connected CAN-devices. If the connected CAN-devices have been configured, the normal page mode (*PM*) is to be preferred

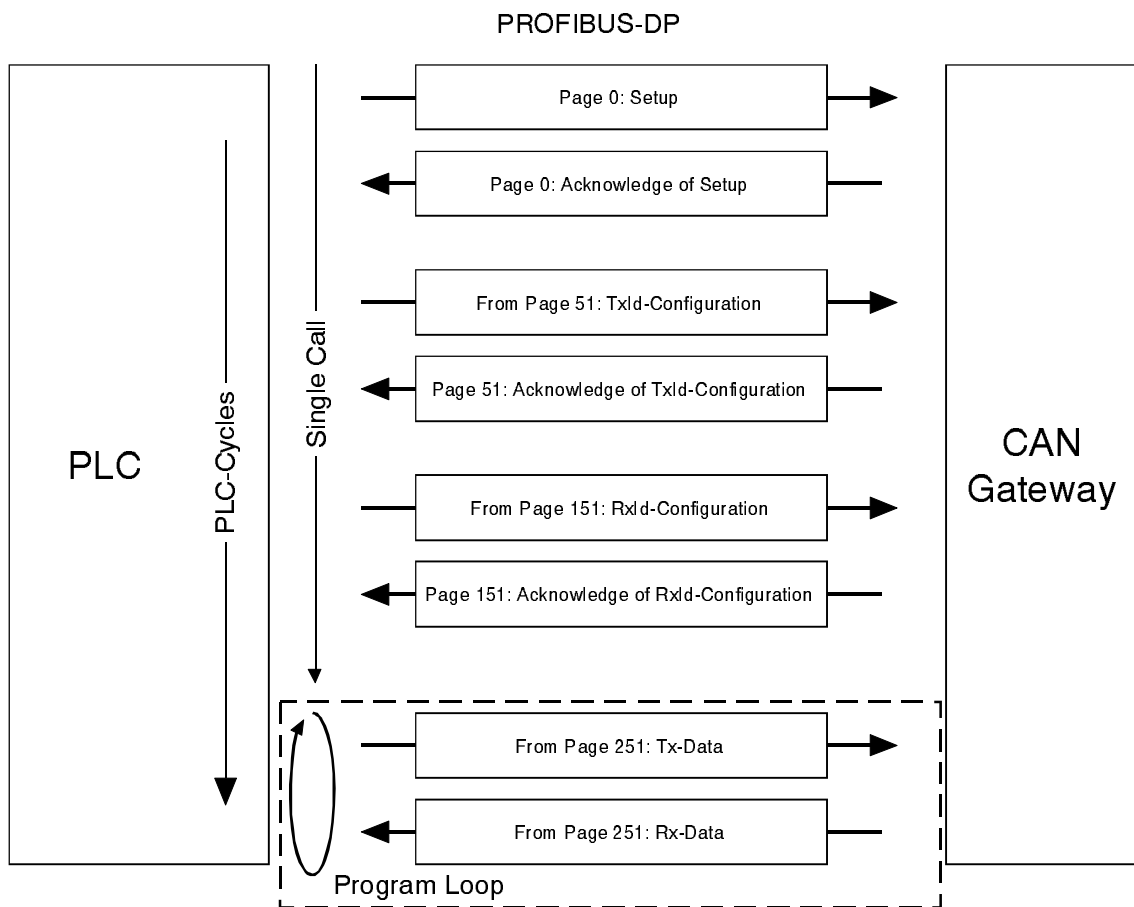
**Note:** The CAN-CBM-DP-module with the order no. C.2844.05 can handle 29-Bit-CAN-identifiers. A 29-bit identifier requires *four* bytes and bit 29 must be set to '1' (counted 0...31 bits), in order to enable the module to distinguish between 11-bit and 29-bit identifiers.

## 6.4 Mode of Operation

### 6.4.1 Overview

In order to provide more CAN identifiers than can be stored in a PROFIBUS telegram, a protocol-controlled data exchange between PLC and gateway is necessary.

For the communication so-called *pages* are defined in which the parameters and data are exchanged. On PLC side an input and an output area are reserved for the transmission of the pages. After the system has been started a page with setup data is exchanged between PLC and gateway. In the following pages the PLC transmits the configuration of the Tx- and Rx-identifiers. These pages contain the identifier numbers used for the CAN, the number of bytes and information about the data format.



**Figure 10:** Exchange of parameters and data in Page Mode (overview)

If the setup has been completed, data can be exchanged. With each PLC cycle an input and an output page is transmitted. If more identifiers have to be provided than can be stored in a page, the following identifiers will be handled in the following PLC cycles. With rising number of identifiers and depending on the length of data to be transmitted per identifier, more PLC cycles are required, therefore, to transmit all data. In order to keep the number of PLC cycles low, input and output page should be selected as large as possible.

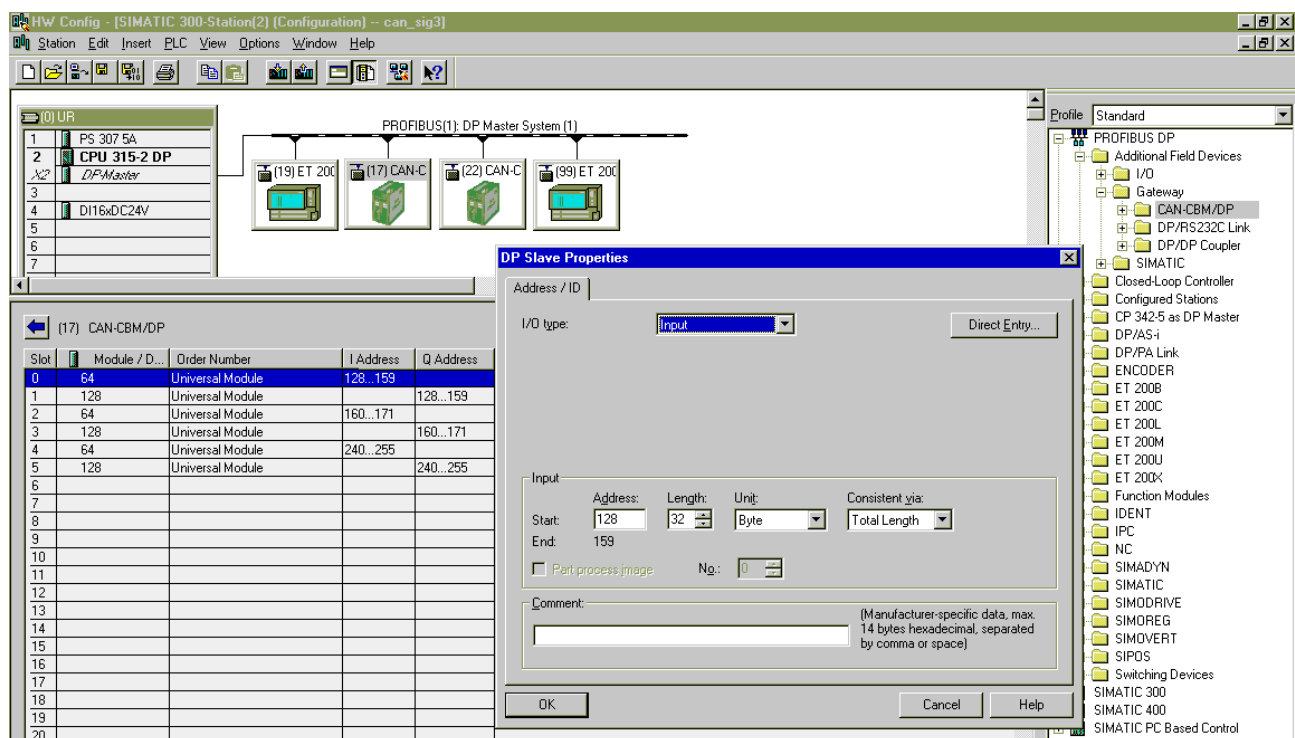
In an example below, 127 motors are controlled by a SIEMENS SIMATIC S7-PLC. Together these motors use 127 Tx- and 127 Rx-identifiers. In this example 20 PLC-cycles are needed to supply all identifiers (20 cycles are required for 10 pages).

The product package contains function blocks (FB) and data blocks (DB) with which the transmission of the pages can be controlled. Users do not have to program the control of the pages themselves, therefore !

The FB and DB will be described from page 56.

## 6.4.2 Definition of PLC-Addresses

The Page Mode needs input and output addresses. The number of addresses used is limited to the top only by the PLC. The inputs need at least a page size of 32 bytes so that the setup can be made via page 0 and page 1.



**Figure 11:** Example 1: Configuring the PLC-addresses in Page Mode

**Example 1:**

The figure above represents the assignment of a SIMATIC-S7-300 PLC for the Page Mode. 105 bytes have been specified for the Page Mode and 16 bytes for the Communication Window. With these the S7-300 is completely occupied, because it offers a maximum of 122 bytes.

Below the specification of a PLC-slot will be called page *segment*.

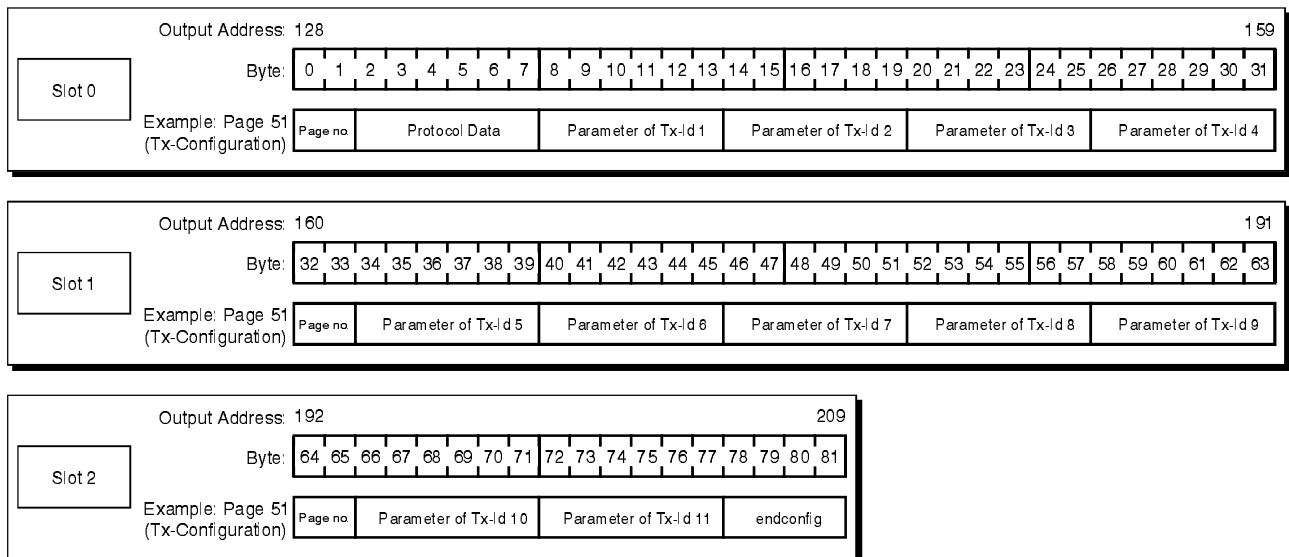
In example 1 a data length of 32 bytes for each segment and the consistency for the entire 32 bytes have been set. The data length has not been chosen larger, because the S7-300 cannot transmit more than 32 bytes consistently. This, however, is absolutely necessary for the Page Mode.

**Generally a segment is to be specified with 32 bytes.** Given that at least 32 bytes have already been specified for the input data, it is also permissible to use any length between 0 and 32 bytes for the last segment. The length of the input data might differ from the length of the output date. It is absolutely necessary, however, that the input addresses of successive slots are sequentially, and that the output addresses of successive slots are sequentially.

**Example 2:**

For the output page 32 bytes have been specified at slot 0 from address 128. Slot 1 has also 32 bytes and therefore covers addresses 160...191. Slot 2 has only 18 bytes and covers addresses 192...209. A maximum size of 82 bytes results for the output page.

The following figure shoes the page in the address range of the PLC. For the application example the assignment with the Tx-configuration page (page 51) has been specified. With a size of 82 bytes 11 Tx-identifiers could be configured on one page. In the last four bytes the end identifier is specified. If more Tx-identifiers are required, Tx-pages 52, 53, etc. are transmitted afterwards.



**Figure 12:** Example 2: Output page with a length of 82 bytes



If the Page Mode is used with Communication Window, the Communication Window must be defined in the segment which is assigned to the **last** PLC-slot.

The following table summarizes the rules for the assignment of addresses in PLC Page Mode:

<b>Rules for the assignment of addresses in Page Mode</b>	
1	Define at least 32 input bytes !
2	Segment length always = 32 bytes ! Exception: last segment ≤ 32 bytes !
3	Consistency over the entire length !
4	Sequential addressing of segments of inputs and outputs !
5	Communication Window into the last two segments (if desired) !

**Table 14:** Rules for the assignment of addresses in Page Mode

### 6.4.3 Page Structure

The maximum length of the page depends on the configuration of addresses, made by the user (see page 47).

On all pages the first eight bytes contain information which is required for the protocol-controlled exchange of pages between PLC and gateway. They are followed by the ‘user data’ of the page. During configuration this data contains, e.g., the definition of identifiers, during operation the data of the identifiers.

Byte	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	...	
Length [bytes]	2		6						depending on page no.										...
Content	page no.		protocol data						user data										...
Example	51		...						e.g. Tx-identifier definition										...

**Table 15:** Structure of pages

The first two bytes of each segment of a page specify the page number. The page number marks the page to be transmitted and the type of page. The following table shows the page numbers, page types and the functional and data blocks which are available.

Page number	Page type	Function block	Data block	Formal operand ENABLE
0	setup page	FB2	-	0
51...150	Tx-configuration		DB94	1
151...250	Rx-configuration		DB95	
≥ 251	data exchange		output: DB96 input: DB97	

**Table 16:** Overview of pages

The contents of bytes 3 to 7, the ‘protocol data’ will not be referred to. Please use the function block (FB2) contained in the product package to control the transmission of pages. It contains the commands required for the protocol control.

The following chapters will describe the page types.

#### 6.4.4 Setup via Page 0 and 1

After the system has been started, the gateway has to transmit the length of the previously configured page to the PLC. This is made by means of the so-called *page 1*.

For this the PLC has to transmit *page 0* to the gateway first. The gateway then returns the setup data in page 1.

The product package contains a function block which is responsible for the transmission and reception of pages 0 and 1 (FB2). We recommend that you use this function block. If you use function block FB2, you do not have to configure further parameters.

The setup requires some time. Therefore it is recommendable to delay the transmission of the next page for about 5 sec. It is, for example, possible to program a PLC timer which considers the delay.

### 6.4.5 Tx-Configuration via Pages 51...150

The Tx-identifiers are configured via pages 51 to 150 (decimal). The page structure is as follows:

Byte	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	...
Length [bytes]	2		6						4				1	1	4				1	1	...	
Contents	page no.	protocol data						<i>TxId_value</i>			<i>form</i>	<i>length</i>	<i>TxId_value</i>			<i>form</i>	<i>length</i>	...				
								parameters of Tx-identifier 1						parameters of Tx-identifier 2								
Example	≥ 51		...						301				B8	6	303				B8	8	...	

**Table 17:** Structure of pages 51...150

Bytes 0 to 7 contain the protocol information already mentioned above (refer also to page 50).

From byte 8 in the first segment (byte 2 in the following segments) the definition of the desired Tx-identifiers is transmitted to the CAN gateway. For each Tx-identifier 6 bytes are required:

*TxId\_value* These four bytes specify the numeric value of the Tx-identifier.  
 The CAN-CBM-DP module with the order-no. C.2844.03 supports 11-bit-identifier: 0 ... 2047 (decimal).  
 The CAN-CBM-DP module with the order-no. C.2844.05 supports 29-bit-identifier, too.

*form* Via this byte you can choose whether the output data is to be converted from Motorola data format of the PLC into Intel data format of the CAN network or not. Byte *form* has already been described in detail on page 30.

*length* Here the number of data bytes of the Tx-identifier is specified. Entries between 1 and 8 are permissible.

### 6.4.6 Rx-Configuration via Pages 151...250

The Rx-identifiers are configured via pages 151 to 250 (decimal). The page structure is as follows:

Byte	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	...
Length [bytes]	2		6						4				1	1	4				1	1	...	
Contents	page no.	protocol data							<i>RxId_value</i>			<i>form</i>	<i>length</i>	<i>RxId_value</i>			<i>form</i>	<i>length</i>	...			
									parameters of Rx-identifier 1				parameters of Rx-identifier 2									
Example	≥ 151	...							301			B8	6	303			B8	8	...			

**Table 18:** Structure of pages 151...250

Bytes 0 to 7 contain the protocol information already mentioned above (refer also to page 50).

From byte 8 in the first segment (byte 2 in the following segments) the definition of the desired Rx-identifiers is transmitted to the CAN gateway. For each Rx-identifier 6 bytes are required:

*RxId\_value* These four bytes specify the numeric value of the Rx-identifier.  
 The CAN-CBM-DP module with the order-no. C.2844.03 supports 11-bit-identifier: 0 ... 2047 (decimal).  
 The CAN-CBM-DP module with the order-no. C.2844.05 supports 29-bit-identifier, too.

*form* Via this byte you can choose whether the output data is to be converted from Motorola data format of the PLC into Intel data format of the CAN network or not. Byte *form* has already been described in detail on page 30.

*length* Here the number of data bytes of the Rx-identifier is specified. Entries between 1 and 8 are permissible.

### 6.4.7 Data Exchange via Pages 251...n

The user data is read and written via page 251 (decimal) and following. The maximum number of data pages is 65285.

The structure of the page for output data can differ from the page structure for input data, because the number of Rx-data can differ from the number of Tx-data.

Byte	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	...
Length [bytes]	2		6						1	1...8 (here: 4)				1	1...8 (here: 6)						...	
Contents	page no.	protocol data						<i>force</i>	<i>Tx_user_data</i>				<i>force</i>	<i>Tx_user_data</i>						...		
								data of Tx-identifier 1				data of Tx-identifier 2										
Example	≥ 251	...						2	0x12 34 56 78				1	0xBA 98 76 54 32 10						...		

**Table 19:** Example of a data page for output data

Bytes 0 to 7 contain the protocol information already mentioned above (refer also to page 50).

Starting with byte 8 in the first segment, the data of the first identifier are transmitted to the gateway. The data of the next identifier follow directly, that means that only as many data bytes are transmitted each per identifier as have been defined in *length!*

In the second segment the transmission of data already starts with byte 2, because bytes 2 to 7 do not contain protocol information.

*force*

In this byte you can specify the time when the Tx-data is to be transmitted:

<i>force</i>	Transmission
0	data is not put out as CAN frame
1	data is always (following each PROFIBUS telegram) put out as CAN frame
2	data is only put out as CAN frame, if data was changed
3	data is put out as CAN frame once *)
4	data is put out as CAN frame once *)

\*) Change between 3 and 4 causes a direct output of data

**Table 20:** Specifying the cause for transmitting Tx-data

*Tx\_user\_data*

Here the user data of this Tx-identifier to be transmitted are specified.

Byte	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	...
Length [bytes]	2		6					1	1...8 (here: 6)						1	1...8 (here: 4)				...		
Contents	page no.	protocol data						<i>count_in 1</i>	<i>Rx_user_data</i>						<i>count_in 2</i>	<i>Rx_user_data</i>				...		
								data of Rx-identifier 1						data of Rx-identifier 2								
Example	≥ 251		...					14	0x11 22 33 44 55 66						15	0x99 88 77 66				...		

**Table 21:** Example of a data page for input data

*count\_in x*      In this byte the gateway specifies an input counter. The input counter is incremented with each Rx-frame received. It can be used by the user, for example, to program a guarding protocol.

*Rx\_user\_data*      Here the received user data of this Rx-identifier are entered.

## 6.5 Using the Page Mode with FBs and DBs

The previous chapter has described the principal function of the Page Mode and the assignment of pages to show the functionality. The product package of the gateway includes function blocks and data blocks as source codes, which you should include in your PLC program, if you wanted to use the Page Mode.

### 6.5.1 Function Block FB 2: Configuration and Data Exchange

By means of function block FB2 all configurations and data transfers of the Page Mode can be executed. The types of data blocks which are used by FB2 will be shown in the following example call.

Calling FB2 (example):

```
CALL FB      2 , DB102
  FREIGABE   :=#BIT1
  WRITE_ADDRESS :=#WRITE_ADDRESS
  WRITE_CONFIG_DB:=#WRITE_CONFIG_DB
  WRITE_DB   :=#WRITE_DB
  READ_ADDRESS :=#READ_ADDRESS
  READ_CONFIG_DB :=#READ_CONFIG_DB
  READ_DB    :=#READ_DB
  RET_VALUE  :=#t016
```

Explanation of data blocks and parameters:

Data block/parameter	Function	For a detailed description refer to page
<i>FREIGABE</i>	Enable after setup via page 0 and 1.	57
<i>WRITE_ADDRESS</i>	Start address of the first output segment.	57
<i>WRITE_CONFIG_DB</i>	Data block to define the Tx-identifiers.	57
<i>WRITE_DB</i>	Data block to write the output data.	61
<i>READ_ADDRESS</i>	Start address of the first input segment.	58
<i>READ_CONFIG_DB</i>	Data block to define the Rx-identifiers.	59
<i>READ_DB</i>	Data block to read the input data.	63
<i>RET_VALUE</i>	Message about the handling of the present page.	64

**Table 22:** Function of data blocks used by FB2



**FREIGABE**

Enable after basic set-up via pages 0 and 1.

The module is initialized by means of function block FB2 by bit *FREIGABE* = 0. For all other operations you have to set it to '1'. FB2 only needs an instance DB for the setup.

**WRITE\_ADDRESS**

**Start address of the first output segment.**

Via this parameter the PLC start address of the first segment of the output page is transferred to the PLC.

**WRITE\_CONFIG\_DB**  
(DB94)

**Data block to define the Tx-Identifiers.**

In the PLC-source code, included in the product package, the *WRITE-CONFIG-DB* has been realized as data block DB94.

In *WRITE-CONFIG-DB* 6 bytes are required for each Tx-identifier to be written:

Address	Bytes 0...3	Byte 4	Byte 5	Explanation
0	<i>Tx-Identifier 1</i>	<i>form 1</i>	<i>length 1</i>	definition of Tx-Id 1
6	<i>Tx-Identifier 2</i>	<i>form 2</i>	<i>length 2</i>	definition of Tx-Id 2
12	<i>Tx-Identifier 3</i>	<i>form 3</i>	<i>length 3</i>	definition of Tx-Id 3
:	:	:	:	:
n · 6	<i>endconfig</i>	-	-	marking the end of the DB or the Tx-configuration

**Table 23:** Structure of the *WRITE-CONFIG-DB*

*Tx-Identifier x* Here the value of the Tx-identifier has to be specified.  
CAN-CBM-DP order-no. C.2844.03: 0 ... 2047  
CAN-CBM-DP order-no. C.2844.05: 0 ... 536870911

*form x* In parameter *form* you choose whether the output data is to be converted from Motorola format of the PLC into the Intel format of the CAN network or not. Byte *form* has already been described in detail on page 30.

*length x* This byte specifies the number of data bytes which are to be transmitted on the Tx-identifier which is defined here.

- endconfig*      The PLC has to be told whether another data block is required for the definition of the Tx-identifiers and when the Tx-definition will be finished.
- If another data block is required, the hexadecimal value '0xDDDDDDDD' has to be specified as last Tx-identifier definition. FB2 will then continue with the handling of the following DB.
  - If the last Tx-identifier has been defined, this is indicated to the FB2 by specifying the hexadecimal value '0xEEEEEEEE' as last Tx-identifier definition. FB2 will then continue with the configuration of the Rx-identifiers.

The length of the data blocks differs. The required length can be determined from the number of required Tx-identifiers plus the four bytes for the end flag.

**Example:**

You have to define 16 Tx-identifiers via DB11.

DB11    defines Tx-Ids 1 ... 10,  
          therefore requires a length of  $(10 \cdot 6 + 4) = 64$  bytes  
          End flag = 0xDDDDDDDD

DB12    defines Tx-Ids 11 ... 16,  
          therefore requires a length of  $(6 \cdot 6 + 4) = 40$  bytes  
          End flag = 0xEEEEEEEE

**Note:**

In FB2 the bit *FREIGABE* has to be set = 1!

***READ\_ADDRESS***

**Start address of the first input segment.**

Via this parameter the PLC-start address of the first segment of the input page is transferred to the PLC.

**READ\_CONFIG\_DB**  
(DB95)**Data block for defining the Rx-identifiers.**

In the PLC-source code included in the product package, the *READ-CONFIG-DB* has been realized as data block DB95.

In *READ-CONFIG-DB* 6 bytes are required for each Rx-identifier to be written:

Address	Bytes 0...3	Byte 4	Byte 5	Explanation
0	<i>Rx-Identifier 1</i>	<i>form 1</i>	<i>length 1</i>	definition of Rx-Id 1
6	<i>Rx-Identifier 2</i>	<i>form 2</i>	<i>length 2</i>	definition of Rx-Id 2
12	<i>Rx-Identifier 3</i>	<i>form 3</i>	<i>length 3</i>	definition of Rx-Id 3
:	:	:	:	:
n · 6	<i>endconfig</i>	-	-	marking the end of the DB or the Rx-configuration

**Table 24:** Structure of the *READ-CONFIG-DB*

*Rx-Identifier x* Here the value of the Rx-identifier has to be specified.  
CAN-CBM-DP order-no. C.2844.03: 0 ... 2047  
CAN-CBM-DP order-no. C.2844.05: 0 ... 536870911

*form x* In parameter *form* you choose, whether the input data is to be converted from Intel format of the CAN network to the Motorola format of the PLC or not. Byte *form* has already been described in detail on page 30.

*length x* This byte specifies the number of data bytes which are to be received by this Rx-identifier.

*endconfig* The PLC has to be told whether another data block is required for the definition of the Rx-identifiers and when the Rx-definition will be finished.

- If another data block is required, the hexadecimal value '0xDDDDDDDD' has to be specified as last Rx-identifier definition. FB2 will then continue with the handling of the following DB.
- If the last Rx-identifier has been defined, this is indicated to the FB2 by specifying the hexadecimal value '0xEEEEEEEE'. FB2 will then continue with the transmission of user data.

The length of the data blocks differs. The required length can be determined from the number of Rx-identifiers required plus the four bytes for the end flag.

**Example:**

You have to define 19 Rx-identifiers, starting with DB26.

DB26 defines Rx-Ids 1 ... 10,  
therefore requires a length of  $(10 \cdot 6 + 4) = 64$  bytes  
End flag = 0xDDDDDDDD

DB27 defines Rx-Ids 11 ... 19,  
therefore requires a length of  $(9 \cdot 6 + 4) = 58$  bytes  
End flag = 0xEEEEEEEE

**Note:**

In FB2 the bit *FREIGABE* has to be set = 1!

**WRITE\_DB**  
(DB96)**Data block for writing the output data**

The output data is stored in the data block according to identifier number (TxId1, TxId2, etc.). For each Tx-identifier the length (number of data bytes + *force*-byte) is stored in one byte, the parameter *force* is stored in another byte and then the user data is stored. The number of user data can differ from 1 to 8 bytes. The data of the following Tx-identifier always come directly after the previous one. The address from which the data of a Tx-identifier is stored has to be determined from the data of the previous Tx-identifiers, therefore.

Address	1 byte	1 byte	<i>n</i> bytes	Explanation
0	<i>length 1</i>	<i>force 1</i>	<i>user data 1</i>	user data of Tx-Id 1

Address	1 byte	1 byte	<i>m</i> bytes	Explanation
<i>n + 2</i>	<i>length 2</i>	<i>force 2</i>	<i>user data 2</i>	user data of Tx-Id 2

Address	1 byte	1 byte	<i>l</i> bytes	Explanation
<i>n + 2 + m + 2</i>	<i>length 3</i>	<i>force 3</i>	<i>user data 3</i>	user data of Tx-Id 3

:

Address	1 byte	-	Explanation
<i>xxx</i>	<i>enddata</i>	-	marking the end of the DB or the output data

**Table 25:** Structure of *WRITE\_DB**length x*

This byte specifies the number of data bytes which are to be transmitted on the Tx-identifier defined here (+1 for the *force*-byte):

$$length = (\text{number of data bytes}) + 1$$

*force x*

Via this byte you can specify the time when the data of the Tx-identifier are to be transmitted to the CAN.

<i>force</i>	Function
0	Data is not put out as CAN frame.
1	Data is always (following each PROFIBUS telegram) put out as CAN frames.
2	Data is only put out as CAN frame if data has changed.
3	Data is only put out as CAN frame once.
4	Data is only put out as CAN frame once.

**Table 26:** Meaning of parameter *force*

In order to transmit the CAN frame with the user data once, parameter *force* has to be set to value '3'. If the parameter is set to '3' again in the following cycle, the frame will not be transmitted. In order to transmit more than once *force* has to be set to the value '4' in the following cycle. Each further switch between the values triggers a transmission of frames.

*userdata x*

The user data between 1 to 8 bytes is specified after parameter *force*.

*enddata*

This parameter tells the PLC whether another data block with user data will follow, or whether this was the last user data to be transmitted.

- If another data block is required, the hexadecimal value '0xDD' has to be specified for *length* following the definition of the last user data. FB2 will then continue to handle the following DB.
- If the last user data of this application has been specified, FB2 will be told by entering the hexadecimal value '0xEE' in cell *length*. FB2 will then continue to transmit the user data of the first *WRITE\_DB*.

**Note:**

Bit *FREIGABE* has to be set = 1 in FB2, if the output data is to be written!

**READ\_DB**  
(DB97)**Data block for reading the input data.**

The input data is stored in the data block according to identifier number (RxId1, RxId2, etc.). For each Rx-identifier the length (number of data bytes + *count\_in*-byte) is stored in one byte, the input counter *count\_in* is stored in another byte and then the user data is stored. The number of user data can differ from 1 to 8 bytes. The data of the following Rx-identifier always comes directly after the previous one. The address from which the data of an Rx-identifier is stored has to be determined from the data of the previous Rx-identifiers, therefore.

Address	1 byte	1 byte	<i>n</i> bytes	Explanation
0	<i>length 1</i>	<i>count_in 1</i>	<i>userdata 1</i>	user data of Rx-Id 1

Address	1 byte	1 byte	<i>m</i> bytes	Explanation
<i>n + 2</i>	<i>length 2</i>	<i>count_in 2</i>	<i>userdata 2</i>	user data of Rx-Id 2

Address	1 byte	1 byte	<i>l</i> bytes	Explanation
<i>n + 2 + m + 2</i>	<i>length 3</i>	<i>count_in 3</i>	<i>userdata 3</i>	user data of Rx-Id 3

:

Address	1 byte	-	Explanation
<i>xxx</i>	<i>enddata</i>	-	marking the end of the DB or the input data

**Table 27:** Structure of *WRITE\_DB*

*length x* This byte specifies the number of data bytes to be received via this Rx-identifier (+1 for the *count\_in*-byte):

$$length = (\text{number of data bytes}) + 1$$

*count\_in x* In this byte an input counter is specified by the gateway. The input counter is incremented with every Rx-frame received. It can, for example, be used to program a guarding protocol.

*userdata x* The user data between 1 to 8 bytes is specified after parameter *count-in*.

- enddata* This parameter tells the PLC whether another data block with user data will follow, or whether this was the last user data to be received.
- If another data block is required, the hexadecimal value '0xDD' has to be specified for *length* following the definition of the last user data. FB2 will then continue to handle the following DB.
  - If the last user data of this application has been specified, FB2 will be told by entering the hexadecimal value '0xEE' in cell *length*. FB2 will then continue to transmit the user data of the first *READ\_DB*.

**Note:**

Bit *FREIGABE* has to be set = 1 in FB2, if the input data is to be read!

***RET\_VALUE*****Returning status of handling of current page.**

This parameter is '0', if bit *FREIGABE* = '0'. If *FREIGABE* = '1', *RET\_VALUE* contains a number which specifies the page type which is being handled at the moment:

<i>RET_VALUE</i> (at <i>FREIGABE</i> = 1)	Page type currently being transmitted
0	no page transmission
1	reserved
2	Tx-configuration via pages 51...150
3	Rx-configuration via pages 151...250
4	data pages 251...n

**Table 28:** Return parameter *RET\_VALUE*



## 6.6 Methodology

The following list gives a step-by-step instruction for the configuration and operation of the Page Mode.

### 1. Hardware Configuration

- 1.1 Determine PLC-address range for Page Mode (inputs/outputs), i.e.
  - configure segments:  $n \cdot 32 \text{ bytes} + x \text{ bytes}$  ( $x \leq 32$ )
  - successive addresses!
- 1.2 If required: Communication Window (at the end)

### 2. PLC-Program

- 2.1 Include FB2:
 

<i>WRITE_ADDRESS</i> :	start address of first output segment
<i>READ_ADDRESS</i> :	start address of first input segment
- 2.2 Data blocks:
 

<i>WRITE_CONFIG_DB</i> :	generate and preset (determine length of DB!)
<i>READ_CONFIG_DB</i> :	generate and preset (determine length of DB!)
<i>WRITE_DB</i> :	generate and supply with data during program
<i>READ_DB</i> :	generate and read data during program

### 3. Include More FBs

- 3.1 FB4: data exchange via Communication Window
- 3.2 FB1: initializing CANopen modules by means of a list (*INIT\_LIST\_DB*, *INIT\_DB*)
- 3.3 FB3: controlling 127 uniform CANopen devices

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## 7. Configuration via Tools of other Manufacturers

We recommend to configure the module with a PROFIBUS configuration tool, as e.g. the SIMATIC manager.

Not every PROFIBUS configuration software supports the “Universalmodule” (see chapter “5. Configuration with the SIMATIC Manager”).

If the “Universalmodule” is not supported, the GSD-file has to be adapted via a text editor or the CAN-CBM-DP module can be configured via the tool *CICT*, whereas editing the GSD-file with a text editor is recommended.

### 7.1 Editing the GSD-File with a Text Editor

The configuration of a module is made by means of a configuration frame, whose content is entered in the GSD-file.

The frame of the configuration is sub-divided in three octets (see also PROFIBUS-Spezification, Normative Part 8, Spage 738, Fig. 16):

Octet 1: *Number\_of\_the\_manufacturer-specific\_data*

Octet 2: *Number\_of\_output\_or\_inputbytes*

Octet 3: *Manufacturer-specific\_configuration\_byte*

:  
:

The octets have the following meaning:

#### Octet 1: *Number\_of\_manufacturer-specific\_data*

Because the CAN-CBM-DP always uses a specific ID-format to represent a connected CAN-module, the identifier-byte has the following structure (see also PROFIBUS-Spezification-Normative-Part-8, page 737):

	MSB				LSB			
Bit-No.:	7	6	5	4	3	2	1	0
Content:	00: free place		always	always	Length of the manufactuere-specific data:			
	01: Input		0	0	0011	11-bit identifier		
	10: Output				0101	29-bit identifier		
					0101	Communication window		

**Example Octet 1:**

Bit-No.:	7	6	5	4	3	2	1	0
Content:	1	0	0	0	0	0	1	1

= 0x83                      Output, 3 byte manufacturer-specific data (11-bit identifier)

**Octet 2: *Number\_of\_output\_or\_input\_bytes***

Octet 2 gives the consistency, the structure (byte/word) and the number of the output/input bytes. Length bytes of the output as seen from the PROFIBUS master (see also PROFIBUS-Specification-Normative-Part-8, page 738)

	MSB						LSB		
Bit-No.:	7	6	5	4	3	2	1	0	
Content:	Consistency over 0: byte or word 1: complete length	Length-format 0: byte-structure 1: word- structure	Number of inputs/outputs						
			Bit			Meaning			
			5	4	3	2	1	0	1 byte, resp. 1 word : 64 bytes, resp. 64 words
			0	0	0	0	0	0	
1	1	1	1	1	1				

**Example Module 1:**

Bit-No.:	7	6	5	4	3	2	1	0
Content:	0	0	0	0	0	1	0	1

= 0x05                      6 byte data

**Octet 3, 4, 5: *Manufacturer-specific\_configuration\_byte***

Octet 3 and Octet 4 = CAN-identifier                      example: Identifier 0x0203  
 Octet 5                      = Form byte

## Example Module 1

The configuration-frame for module 1 has the following structure and has to be inserted into the GSD-file.

Example for manual GSD-file entries:


```

...
Module="Name of the module" 0x83, 0x05, 0x02, 0x03, 0x00
EndModule
...

```

### Meaning of the entries under “Name of the module”:

“Name of the module” ...	Comment to name the module		
0x83...	Module is an output (0x80) and three manufacturer-specific configuration byte (0x03) will follow.		
0x05...	Consistency over byte, the length format is byte-structure (0x05) and 6 byte data are transferred (0x05 => 0x05 + 1 ≡ 6 bytes).		
0x02...	Manufacturer-specific data:	0x02	
0x03...	Manufacturer-specific data:	0x03	Identifier = 0x0203 (e.g.: CANopen Rx PDO for Modul-ID 3)
0x00...	Manufacturer-specific data:	0x00	no byte-swapping, i.e. the sequence of the data will not be changed



**NOTICE**  
Please note, that the GSD-file has to be renamed. The file name may be maximum 8 characters long. Some configuration-software for the PROFIBUS Master does not operate with longer file names.

## 7.2 Parameter Display and Configuration with the Tool *CICT*

*CICT* is a menu-controlled program for PC. It is used to display parameters and configure (limited) the CAN-CBM-DP module. It can be operated under Windows 3.11, Windows NT 4.x and Windows 95.

At the moment *CICT* only supports 11-bit CAN identifiers.

**Note:** We recommend to configure the module with a PROFIBUS-configuration software (e.g. the SIMATIC Manager). If this is not available, we recommend to edit the GSD-file via a text editor.

This chapter explains the individual menu points of *CICT* in detail.  
An application example can be found at the end of this chapter.

### 7.2.1 Display and Configuration

In order to display parameters and configure the module the following steps are required:

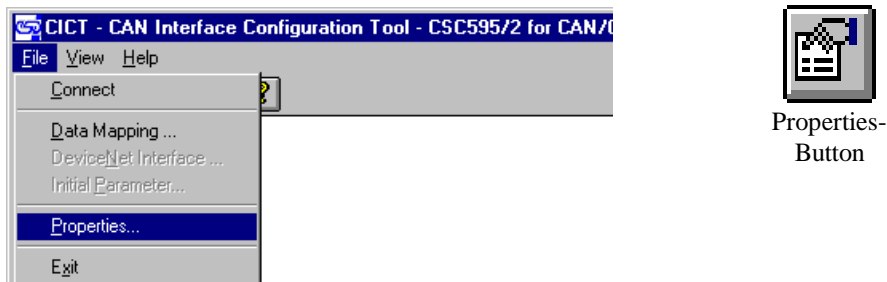
Command		Notes
1	<i>Setup</i>	selecting the serial interface at the PC (COM1, COM2,..)
2	<i>Connect</i>	if an 'online' configuration is desired
3	<i>Data Mapping</i>	opens dialog box
4	<i>CBM-DP/Load From</i> or <i>File/Open</i>	for <b>display</b> the current parameters are loaded from the module or a configuration file stored on the PC is loaded
5	<i>Wakeup Timer</i>	set start delay
6	<i>Edit</i>	<b>configuration:</b> enter user parameter (one entry per identifier); here PLC addresses are assigned to CAN-IDs; last entry: end flag
7	<i>File/Save</i>	configuration be stored in PC
8	<i>Connect</i>	only if configuration has been 'offline'

**Table 29:** Configuration commands

### 7.2.2 Hardware Selection

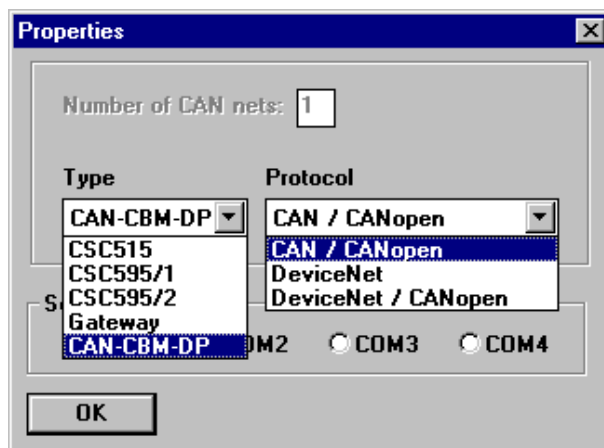
In order to configure the CAN-CBM-DP module you first have to select the hardware to be configured, the CAN protocol and the serial interface to which the module is connected. This can be achieved in the following way:

1. Select menu point **Properties** from menu **File** (see following figure) or click the properties button in the tool bar.



**Figure 13:** Select menu point *Properties*

2. Now the dialog box represented in the following figure appears (example CAN-CBM-DP). IN order to configure the CAN-CBM-DP module it has to be set as shown. The selection of the **Serial Port** depends on the interface available at your PC. If a mouse is already connected to interface COM1, please select COM2 for the module. The configuration program automatically sets the required parameters of the serial interface in your PC. Apart from the selecting the port (COM1, COM2...) you do not have to set any parameters.



**Figure 14:** Settings of menu *Properties*

3. By pressing the **OK** button or by pressing the >Enter< key the selection of the hardware to be configured is completed.

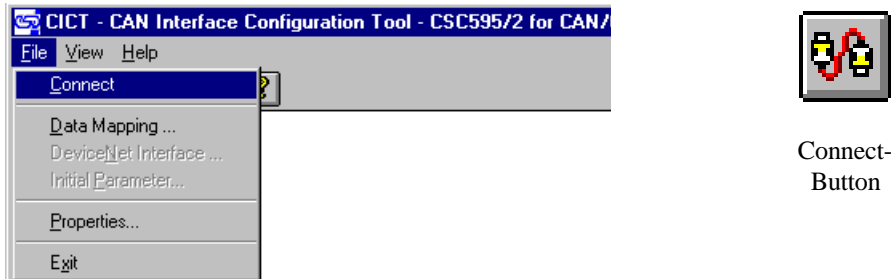
These settings are stored in the INI file and are available at once when you call the program the next time.

### 7.2.3 Online / Offline Configuration

The CAN-CBM-DP module can either be configured in online or offline operation. *During* online configuration a connection must be available between PC and CAN-CBM-DP module by means of the serial interface. If you configure offline, the connection to the CAN-CBM-DP module only has to be established *after* all configuration parameters have been entered in the CICT program.

#### Online configuration

In order to configure online, you have to select menu point *Connect* from menu *File* or click the Connect/Disconnect button in the tool bar.



**Figure 15:** Select menu point *Connect*

If a connection to the CAN-CBM-DP has been established, the message 'ONLINE' appears in the status line on the right below, and the CAN-CBM-DP module can be configured as described in the following chapter.

#### Offline configuration

In offline operation you configure the CAN-CBM-DP module as described in the following chapter. In order to transmit the configuration to the CAN-CBM-DP module after it has been configured offline, you have to execute the command *Save to...* from the *DPCAN* menu. The *DPCAN* menu will be described in detail in one of the following sections.

### 7.2.4 Configuration of the CAN-CBM-DP Module

In order to configure the CAN-CBM-DP module you have to select menu point *Data Mapping* from menu *File* or click the Data Mapping button in the tool bar.

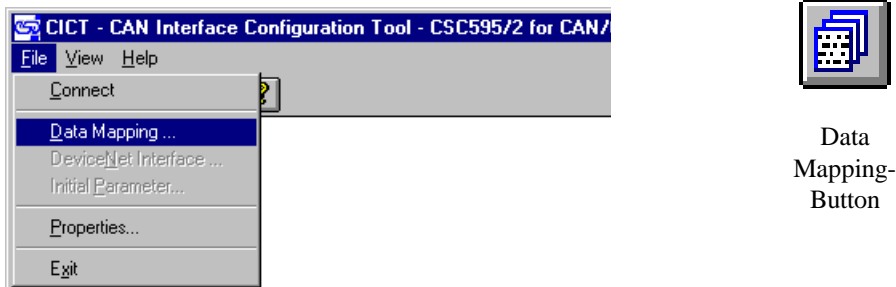


Figure 16: Select menu point *Data Mapping*

The following dialog box appears:

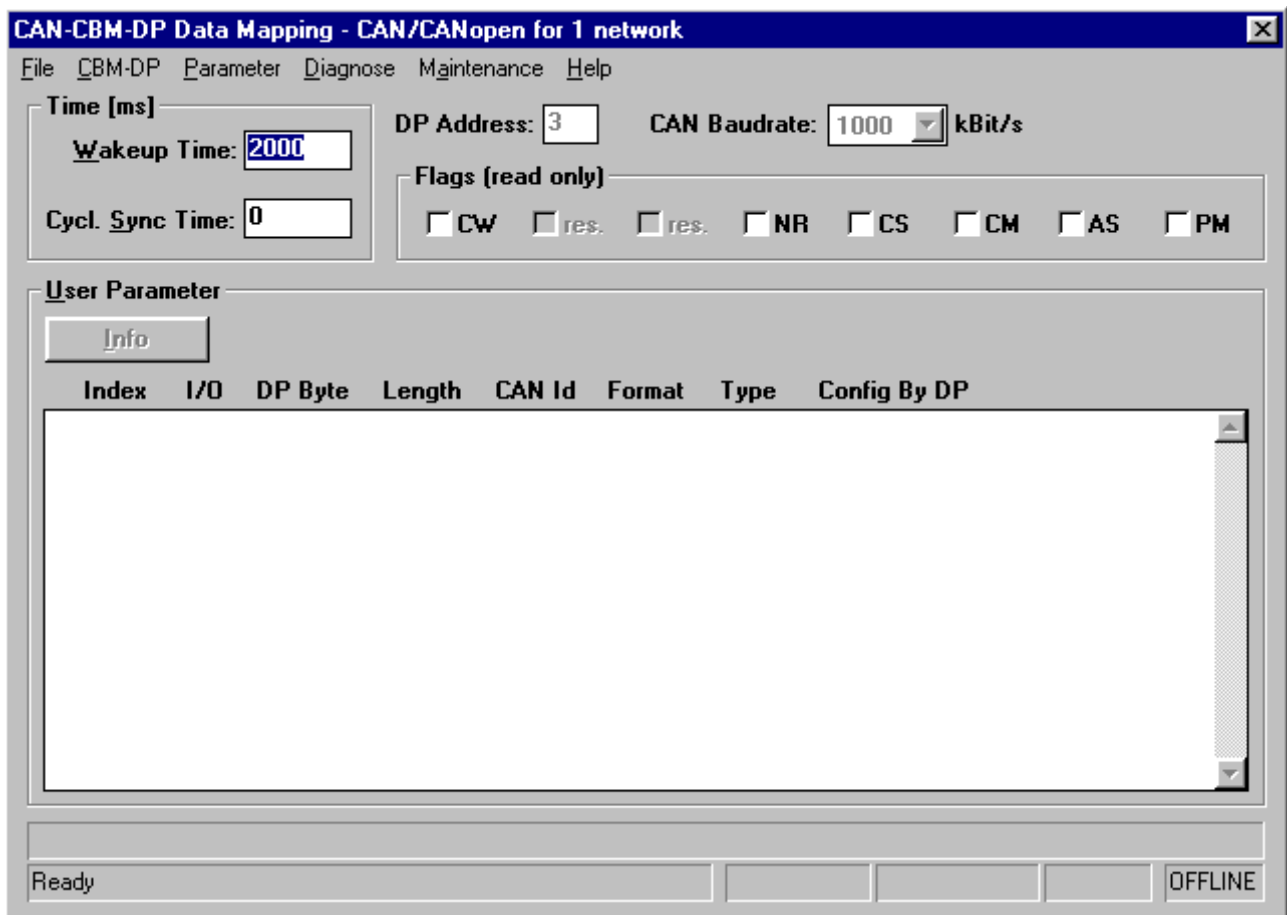


Figure 17: Data Mapping dialog box



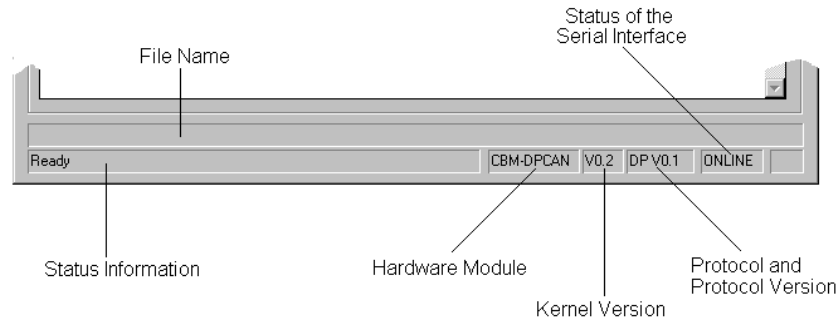
### 7.2.4.1 Properties in the Data Mapping Dialog Box

In the Data Mapping dialog box the parameters set via PROFIBUS can be displayed after they have been read in from the module.

The parameters 'Sync-Time' and 'Wakeup-Time' can also be changed. Parameters *CAN ID* and *Format* can be changed as well, provided that the parameter *ConfigByDP* has the value *N*.

#### Status Line

In the status line of the Data Mapping dialog box the following properties are displayed:



**Figure 18:** Meaning of specifications in the status line

***PROFIBUS-DP Address***      The PROFIBUS-*DP Address* can only be read. The value read corresponds to the value set via the coding switches.

Value range: 3...124 decimal

***Wakeup Time***


By means of this parameter a delay is specified in milliseconds which determines the time a module waits after a RESET or power-on before it transmits data to the CAN bus.

In default setting of the parameters the wake-up time is 2000 ms.

***Wake-up Time*** can here only be entered as a decimal value.

Parameter	Value range [ms]	Descriptions
<b><i>Wake-up Time</i></b>	0 . . . 32767	Delay in milliseconds. Decimal value range: 0 ms ... 32767

**Table 30:** Function of parameter *Wake-up Time*

	<p><b>NOTICE</b>  <i>Wakeup Time</i> can be set in two different ways:</p> <ol style="list-style-type: none"> <li>1. As described above.</li> <li>2. Via the parameter telegram in the DP properties windows (refer to page 24)</li> </ol> <p>Both entries are equal. That means that the last specification is valid!</p>
-----------------------------------------------------------------------------------	--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------


***SYNC Time:***

The CAN-CBM-DP module can cyclically transmit the commands SYNC and START for simple CANopen applications. The *SYNC Time* for the transmission can be specified in the properties window, via the Communication Window or via the tool *CICT* as described above.

*SYNC Time* is specified as a decimal value, here.

Parameter	Value range [dec] in [ms]	Explanations
<i>SYNC Time</i>	0	No SYNC and Start transmissions possible
	1...65534	SYNC Time and Start Time in milliseconds (1...65534 ms)
	65535	Use current value from gateway (default)

**Table 31:** Function of parameter *SYNC Time*

	<p><b>NOTICE</b>  <i>SYNC Time</i> can be set in three different ways:</p> <ol style="list-style-type: none"> <li>1. As described above.</li> <li>2. Via the parameter telegram in the DP properties windows (refer to page 24)</li> <li>3. Via bytes 4 and 5 of the Communication Window (refer to page 38).</li> </ol> <p>All three specifications are equal. That means that the last specification is valid!</p>
-----------------------------------------------------------------------------------	--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

***CAN Bit Rate***

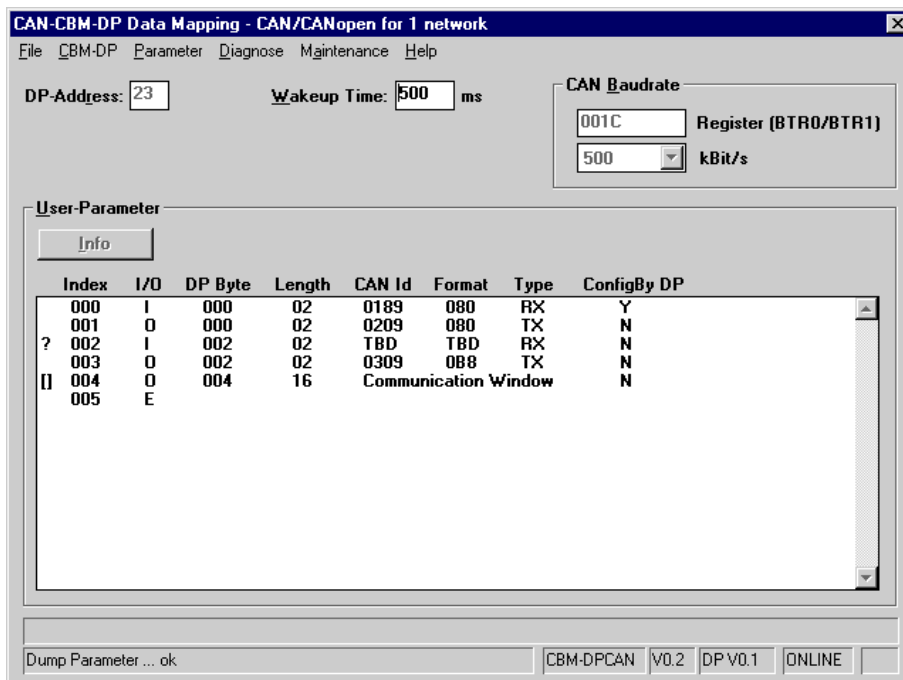
In program *CICT* the CAN bit rate can only be read. The CAN bit rate is set by means of the configuration telegram as described on page 24.

### 7.2.4.2 Display and Edit User Parameter Properties

In order to display parameter properties they have to be loaded from the CAN-CBM-DP module into the PC by means of the interface.

In order to load the configuration currently stored in the CAN-CBM-DP module you have to select menu point **Load from...** from menu **CBM-DP**. All data stored in the CAN-CBM-DP module are read and displayed in the configuration window.

Further notes on the management of the configuration file can be found in the chapter of the same name on page 83.



**Figure 19:** User parameter properties in data mapping window

### Meaning of User Parameters

#### **Index**

Chronological number of properties (decimal).

#### **I/O**

In selection box **I/O** the setting of the data direction of the PLC port selected via **DP Byte** (as seen from the PLC) is displayed. The data direction can only be set or changed via the PROFIBUS side by means of the SIMATIC Manager program.

***DP Byte***

Absolute PLC peripheral address (decimal).

Parameter ***DP Byte*** can only be set or changed via the PROFIBUS side by means of the SIMATIC Manager program and is only displayed, here.

Value range: 0 ... 127 (decimal)

***Length***

Number of data bytes of one frame transmitted on the CAN bus (decimal).

Parameter ***Length*** can only be set or changed via the PROFIBUS side by means of the SIMATIC Manager program and is only displayed, here.

Value range: 1 ... 8, 16 (decimal)

***CAN ID***

CAN identifier which is to be linked to PLC address (hexadecimal).

If a PLC input port, i.e. ***I/O***=input has been selected for the address, the CAN identifier for the CAN-CBM-DP module is a reception identifier (RxId).

If a PLC output port, i.e. ***I/O***=output has been selected for the address, the CAN identifier for the CAN-CBM-DP module is a transmission identifier (TxId).

The CAN identifier can only be changed, if parameter ***ConfigByDP*** has the value *N* (see user parameter list).

Value range: 0 ... 0x7FD, 0xEEEE, 0xFFEF

***Format***

Setting of byte assignment between CAN and PLC data regarding Intel and Motorola format (hexadecimal).

Parameter ***Format*** will be described in detail on the following page.

***Format*** can only be changed, if parameter ***ConfigByDP*** has the value *N* (see user parameter list).

Value range: 00 ... 0xFE

***Type***

Parameter ***Type*** depends on the setting of other parameters and is only used for information.

***ConfigByDP***

This parameter shows whether the module has last been configured via the PROFIBUS. Only if an *N* for NO is displayed, it is possible to change parameters ***CAN Id*** and ***Format*** via the configuration program *CICT*. Otherwise (i.e. *Y* for YES) the configuration can only be changed via the PROFIBUS.

## Further Explanations about Parameters

### Parameter *Format*: Converting the Data Format

Parameter *Format* is used to convert the data format.

Background: Messages which are longer than 1 byte are normally transmitted in Intel notation (lowbyte first) in the CAN network, while the Siemens PLC operates in Motorola format (highbyte first). These formats can be converted via the format byte.

Starting with bit 7 of the format byte you can decide whether the following byte is to be converted as well, i.e. swapped, or not. If a '1' is specified for a byte, the following bytes are converted until the next '0' transmitted. The functionality can be explained best by means of an example.

#### Example:

A CAN telegram has got a date in Intel format in the first byte, followed by 2 bytes which are not to be swapped and a long word in the last 4 bytes which is in Intel format again.

Binary the following representation results for the format byte:

Bit No.	7	6	5	4	3	2	1	0
Bit of <i>Format</i>	1	0	0	0	1	1	1	0
hexadecimal	0x8				0xE			
action	begin swap	end swap	un-changed	un-changed	begin swap	swap	swap	end swap

Data bytes	1	2	3	4	5	6	7	8
CAN frame	2 bytes Intel format		byte 3	byte 4	4 bytes Intel format			
PLC data	2 bytes Motorola format		byte 3	byte 4	4 bytes Motorola format			

From this the format byte results in 0x8E. If all eight bytes are to be swapped, for instance, value 0xFE is specified for the format byte.

The lowest bit is generally without significance, because the telegram and therefore the formatting have been completed. The bit should always be set to 0.

If parameter *Format* has not been set, the default setting will be used. In default setting all bits are set to '0', i.e. no data is being converted.

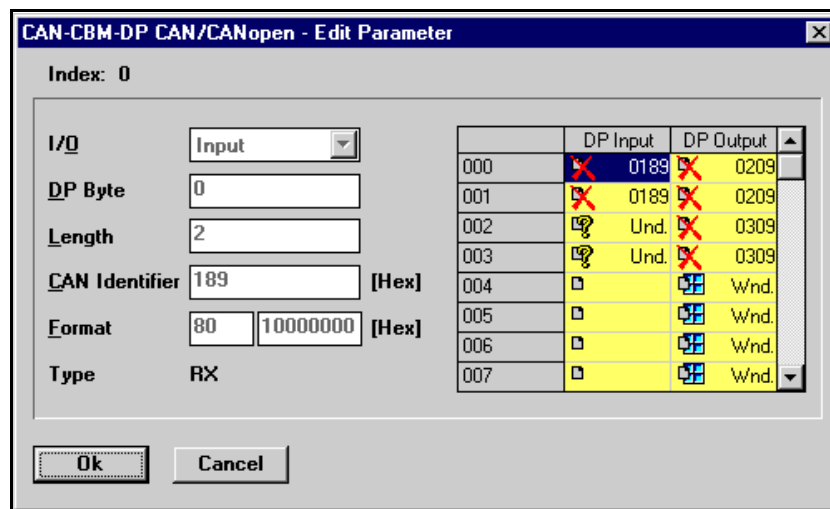
### Editing User Parameter Properties

User parameters *CAN Id* and *Format* can only be changed, if the module has not been configured via the PROFIBUS last, i.e. the comment field has not been filled in during PROFIBUS configuration via the SIMATIC Manager.

Parameter *ConfigByDP* shows whether the parameters can be edited or not (N=parameters can be changed via program *CICT*, Y= no change is possible). All other parameters can only be changed by means of the PROFIBUS!




In order to edit parameters you have to follow the steps below:

1. Mark user parameter which is to be edited.
2. Select menu point **Edit** from menu **Parameter**, press >Enter< or double click the entry with the left mouse button. The following Edit Parameter window appears:



**Figure 20:** Edit Parameter window

In the spreadsheet of the parameter window the assignment of the DP bytes by the CAN identifiers is displayed. Each cell in the spreadsheet corresponds to one DP byte. The meaning of the pictograms shown in the spreadsheet is explained in the following table:

Pictogram	Meaning
	DP byte is assigned with entry
	unknown CAN identifier (CAN-ID = 0xEEEE)
	communication window (CAN-ID = FFEF hex)

**Table 32:** Pictograms in Edit Parameter window

3. By means of the mouse you can now click the parameter to be change and enter the desired value.
4. By pressing the >Enter< key or by clicking the OK button the Edit Parameter window is closed and the entry with the changed parameters is displayed in the user parameter list.

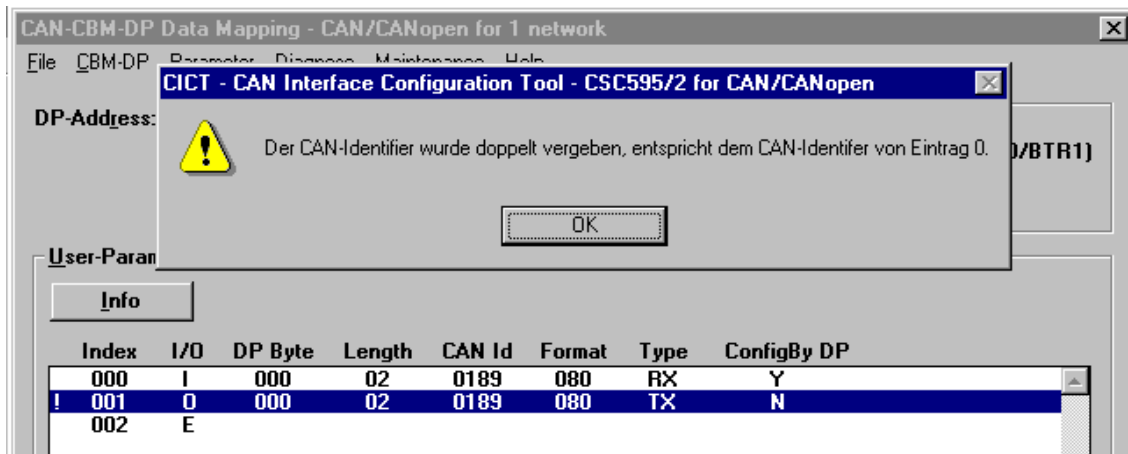
### Deleting all User Parameter Properties

1. Select menu point *Clear* in menu *CAN-CBM-DP*.
2. You are requested to save your changes in a file.
3. All user parameter properties are deleted.

### Displaying Information about Wrong User Parameters

If an error occurs because a user parameter entry has been edited (such as assigning a CAN identifier twice), this will be indicated by an exclamation mark '!'. If you want the reason for the error being displayed, you have to follow the steps below.

1. Mark user parameter entry for which you want to have an error displayed.
2. Click *Info* button. A window with the following error message appears:



**Figure 21:** Example: Error message caused by assigning an identifier twice

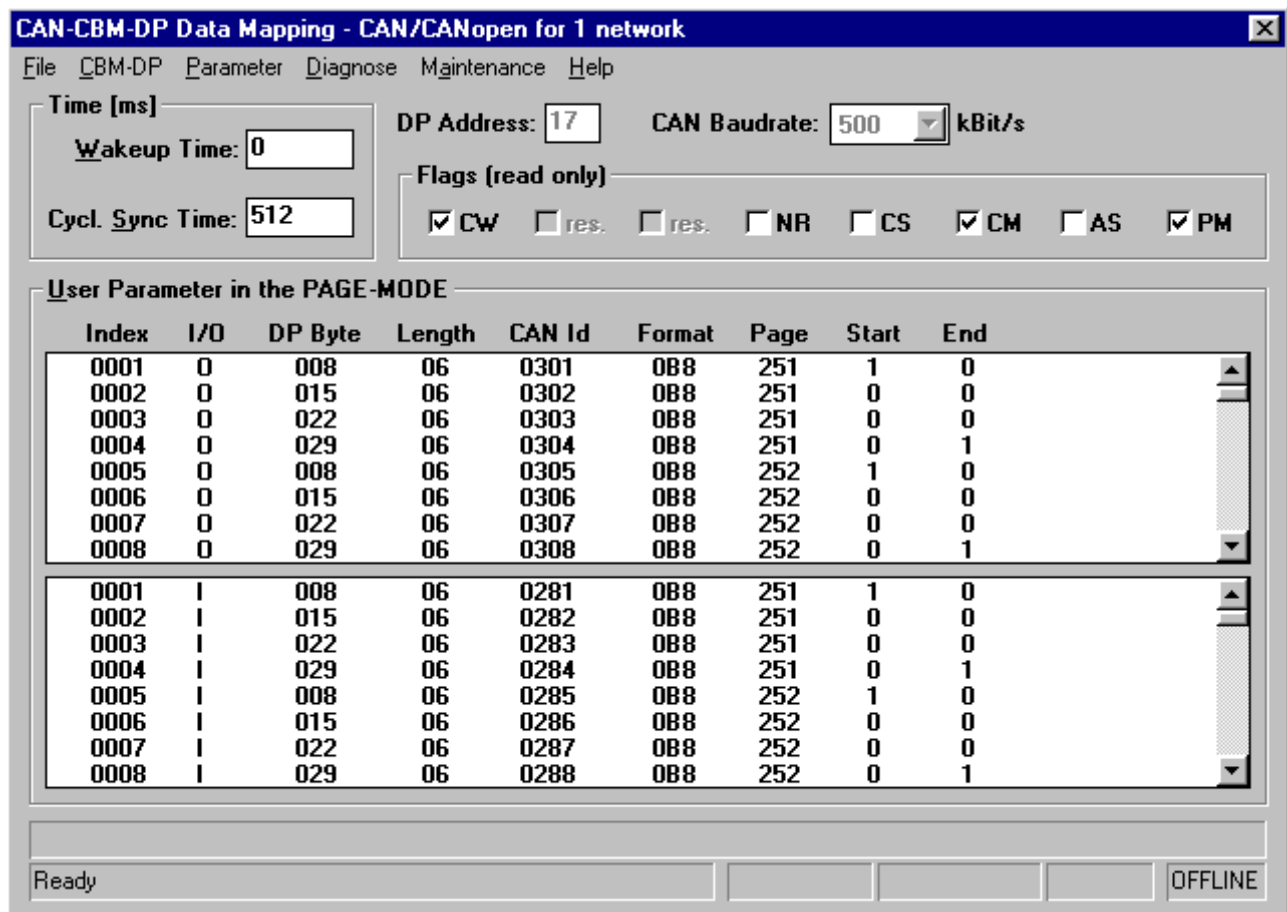
3. Read error message and click *OK* button or press >Enter< key.
4. Correct error by editing the user parameter entry.



### 7.2.4.3 Data-Mapping Dialog Box in Page Mode

The Data Mapping can also be shown by means of the tool *CICT* when the module is operated in Page Mode. You cannot change specifications in the user parameter window, however.

In contrast to the normal way of representation the user parameter window is divided horizontally in Page Mode: In the upper half only outputs are represented, while the lower half only shows inputs.



**Figure 22:** Data Mapping dialog box in Page Mode

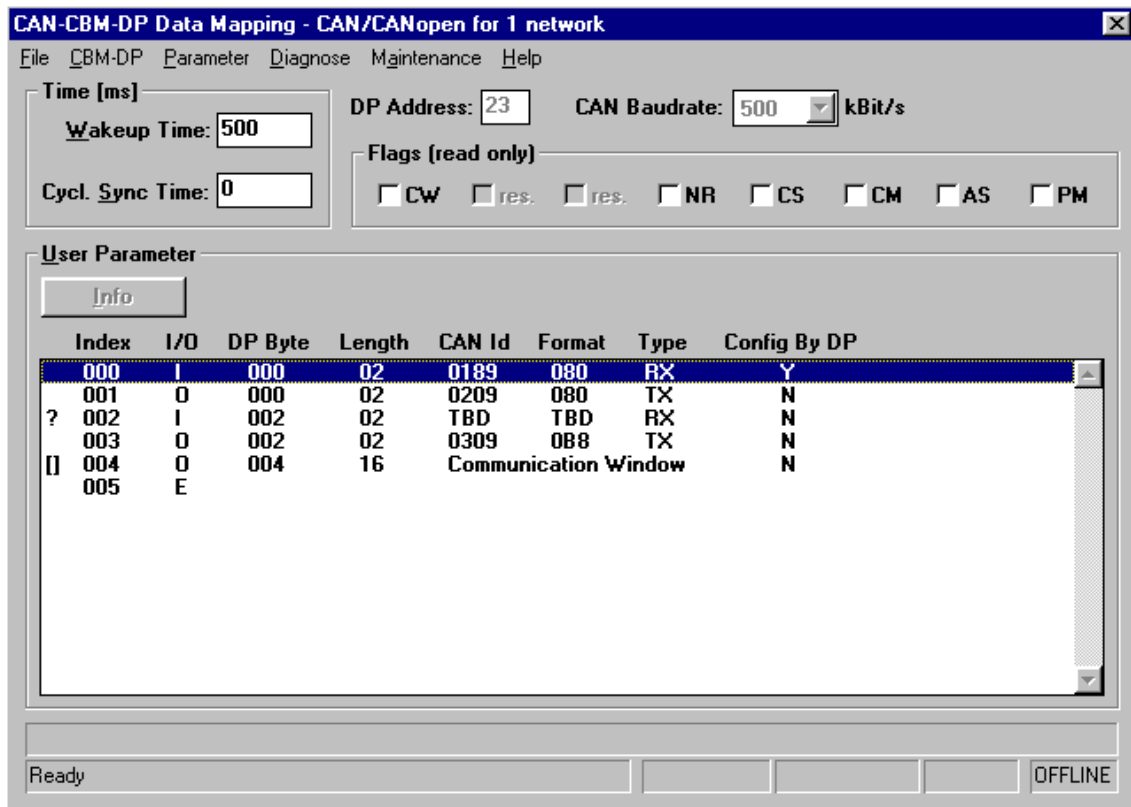
Most of the parameters have already been described above. Only the differing parameters are to explained shortly, here:

**Page** Shows the number of the assigned page.

**Start, End** Here, the first and last entry of a page are represented by a '1'.

### 7.2.5 Configuration Example

The configuration example shown in the following figure will be explained in the table below.



**Figure 23:** Example configuration

The properties shown above have the following meaning:

Index	I/O	DP Byte	Length	CAN ID	Format	Type	ConfigByDP	Comment
000	I	000	02	0189	80	RX	Y	this entry can not be changed
001	O	000	02	0209	80	TX	N	this entry can be changed
002	I	002	02	EEEE	00	RX	N	the identifier has to be set
003	O	002	02	0309	B8	TX	N	
004	O	004	16	FFEF	00	TX	N	communication window
005	E							end mark

These parameters are changable, if *ConfigByDP* = N.

**Table 33:** Explanation of some parameters by means of an example configuration

## 7.2.6 Managing the Configuration Files

### Loading the Configuration from the CAN-CBM-DP Module

In order to load the configuration currently stored in the CAN-CBM-DP module, you have select menu point **Load from...** from menu **CBM-DP**. All data stored in the CAN-CBM-DP-module are read and displayed in the configuration window.

### Transmitting the Configuration to the CAN-CBM-DP Module

If all parameters are faultless, then *and only then* you can transmit the configuration to the CAN-CBM-DP module as well.

For this you have to select menu point **Save to...** from menu **CBM-DP**. If you have configured the CAN-CBM-DP module offline until now, a connection to the CAN-CBM-DP module is established first. As soon as the connection has successfully been established, all parameters are transmitted to the CAN-CBM-DP module.

Then a RESET has to be executed in order to store the configuration and have the parameters available after the following power-on of the PLC. For this you have to execute the **Reset CBM-DP** command in the diagnose menu.

### Store Configuration File on PC

1. Select menu point **Save** from menu **File**. A window appears in which you can select a file.
2. Select CFG file (possibly change path).
3. Click **OK** button or press >Enter< key.

### Load Configuration File from PC

1. Select menu point **Open** from menu **File**. A window appears in which you can select a file.
2. Select CFG file (possibly change path).
3. Click **OK** button or press >Enter< key. All data stored in the file will be displayed in the configuration window.

### Printing a Configuration File

1. Select menu point ***Print*** from menu ***File***. A window appears in which you can select a file.
2. Select CFG file (possibly change path).
3. Click ***OK*** button or press >Enter< key. The Windows standard window for setting the printer options appears.
4. Click ***OK*** button or press >Enter< key. The printout will be generated.

## 7.2.7 Diagnose

The functionality described here is valid for various esd-CAN modules. Therefore, the descriptions have been kept general. If limitations regarding the modules apply, this will be mentioned at the according place.

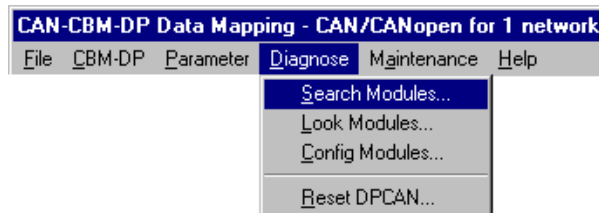
The functionality described in this chapter is not being supported by CAN-Interface modules which use the standard esd-CAN protocol, but **only** by CAN-Interface modules with **CANopen Protocol**, apart from the CAN-CSC595/1. The CAN protocol used is shown in the status line, as represented on page 73.

The diagnose functions have been implemented into the following CAN-Interface modules:

Interface module	Protocol
CSC595/2	CO V x.x
CSC515	CO V x.x
CAN-CBM-DP	DP V x.x

**Table 34:** CAN modules with diagnose mode (x.x = software version)

The following figure represents the four selection points in the submenu of the diagnose:



**Figure 24:** Diagnose menu

### 7.2.7.1 Search Modules

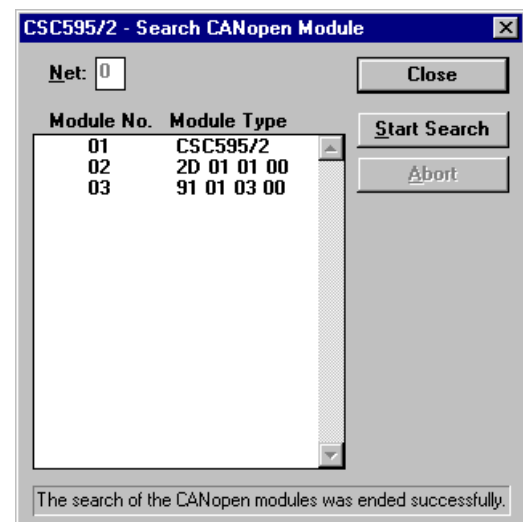
By means of this command the CAN bus can be searched for CANopen modules which are connected to the CAN network specified under 'Net'.

Net = 0 -> CAN network 1

Net = 1 -> CAN network 2

The search is started by the *Start Search* button. Once the search has been started, it can always be terminated by means of the *Abort* button.

The search results are shown in the list:



**Figure 25:** Search results of command *Start Search*

The *Module Type* is structured as follows:

Byte	Assignment	Example from display above
3 2	Device Profile Type	0x2D 0x01
1 0	Additional Information	0x01 0x00

**Table 35:** Meaning of parameter *Module Type*

The meaning of the contents of ‘Device Profile Type’ and ‘Additional Information’ can be taken from the CANOPEN specification DS-301.

In addition to the display of all CANOPEN modules at the CAN bus, you can have the most important CANOPEN standard objects for the individual CANOPEN modules on the list being displayed (see *Look CANOPEN Modules*).

For this you have follow the steps below:

1. Select entry in the list.
2. In order to select the *Look CANOPEN Modules* dialog double click the selected entry or press the >Enter< key.
3. The *Look CANOPEN Modules* dialog will be displayed.

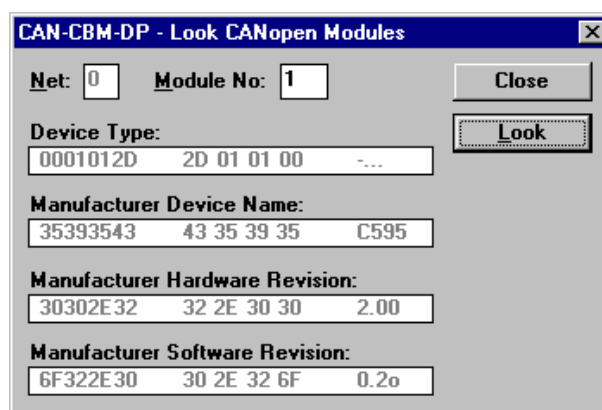
**Note:** Sometimes it might be helpful to have an overview of all CANOPEN modules available at the CAN bus and their parameters while generating a parameter list in the *Data-Mapping* dialog. This can be achieved by means of the software. Do not close the *Search Modules* dialog after Start/Abort of the search for CANOPEN modules and switch between the dialogs as desired.

### 7.2.7.2 Look CANOPEN Modules

By means of the *Look CANOPEN Modules* dialog it is possible to have the CANOPEN standard objects:

- *Device Type*
- *Manufacturer Device Name*
- *Manufacturer Hardware Version*
- *Manufacturer Software Version*

being displayed as shown in the figure on the right.



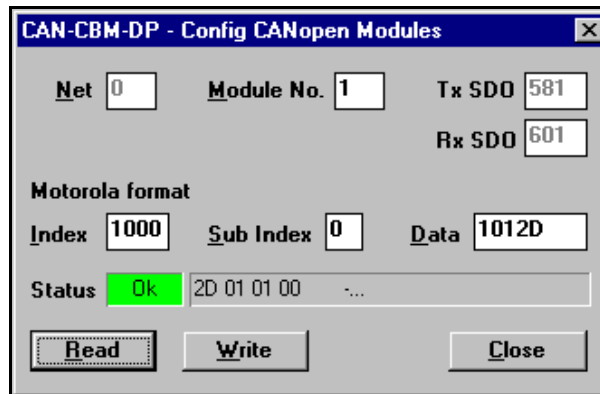
**Figure 26:** Menu *Look CANopen Modules*

**Net**

*Net* indicates the CAN network for which the CANOPEN standard objects from the CANOPEN module specified under *Module No.* are to be determined. A 0 indicates CAN network 1 and a 1 indicates CAN network 2. The value can only be changed for CAN interface modules which have more than one CAN network.

**Module No.**

*Module No.* displays the module No. whose values are to be displayed.

**7.2.7.3 Config Modules**

**Figure 27:** Window *Config CANOPEN Modules*

**Net**

*Net* indicates the CAN network for which the CANOPEN standard objects from the CANOPEN module specified under *Module No.* are to be determined. A 0 indicates CAN network 1 and a 1 indicates CAN network 2. The value can only be changed for CAN interface modules which have more than one CAN network.

**Module No.**

*Module No.* displays the module No. whose values are to be displayed.

**Tx SDO / Rx SDO**

TxSDO and RxSDO indicate the transmission or reception CAN identifier for the CANOPEN module No. specified under *Module No.*.

**Index**

Indicates the index of the SDO.

**Sub Index**

Indicates the sub index of the SDO.

**Data**

Here the data is entered which is to be written, or the received data is displayed.

**Status**

*Status* shows the kind of a response received for a read request (*Read* button) or write request (*Write* button) and the data received. The data behind the status display are displayed as they are received via the CAN bus.

The following status messages are implemented:

**Ok**

At a read request the received data is displayed.

At a write request no further data is displayed.

**Timeout**

The message *Timeout* appears, if no response has been received within about 100 ms after a read or write request has been transmitted.

**Abort**

The message *Abort* appears always, if an error response has been received. The data specified behind the status messages indicate the error code of the SDO domain transfer. The error codes and their meaning are represented in the following table:

Error code	CAN-PSS designation	Explanation
0x05040001	SDO_CS_UNKNOWN	wrong command specifier
0x06010000	SDO_WRITE_ONLY	read access is wrong here
0x06010001	SDO_READ_ONLY	write access is wrong here
0x06020000	SDO_WRONG_INDEX	wrong index
0x06060000	SDO_ACCESS_FAIL	PC-EEPROM has not been accessed
0x06070010	SDO_WRONG_LENGTH	wrong number of data bytes
0x06090011	SDO_WRONG_SUBIND	wrong subindex
0x06090030	SDO_VALUE_EXCEED	specified value exceeds permissible thresholds
0x06090031	SDO_VALUE_2_HIGH	value range too high
0x06090032	SDO_VALUE_2_LOW	value range too low
0x08000000	SDO_OTHER_ERROR	undefined error

**Table 36:** Error codes of the SDO domain transfer



## 7.2.8 Maintenance

### 7.2.8.1 Memory



#### NOTICE

Setting or changing memories can be risky, because you can also change memories which are of great significance for the function of the interface module.

Even **the reading out** of certain memories itself can trigger system errors, because reading out memories can trigger or prevent interrupts unintentionally, and a faultless function cannot be guaranteed anymore.

**Therefore, please execute these functions (reading and writing of memory cells) only after you have specifically talked about it with esd!**

By means of the *Memory* dialog data can be read or written in memory and controller of the interface module.

#### *Address*

*Address* specifies the address from which the module is to be read out.

#### *Data*

Editing field for entering data which is to be overwritten. Depending on the format selected values in the range of 00...0xFF or 0000...0xFFFF can be entered here.

#### *Lines*

Number of lines which are to be read, a maximum of 16 lines. Therefore, a total of 256 bytes or 128 words, depending on the format selected, can be read in a read access.

#### *Format*

By means of Format you can select the display of data. Changing the format influences both the data on the list and the maximum value which can be entered the entry field *Data*.

If the format is changed from *Byte* to *Word* or vice versa, the memory is read in completely again.

#### *Dump Memory*

By clicking the *Dump Memory* button n-times 16 bytes or n-times 8 words are read in at the address specified under *Address*. Here, n indicates the number of lines specified under *Lines*.

#### *Set Memory*

By clicking the *Set Memory* button the byte or the word is overwritten at the address specified under *Address*.

## 8. Examples

### 8.1 Application Example with Page Mode

The following summary shows the FBs and DBs required to control the CANopen devices:

Example for calling FB 1

( Setup of CANopen module by means of a list, see below)

Network 7: motor setup

```

-----
O      #BIT15                // domain-transfer is on ?
O      #BIT14
SPB    M033                  // yes --> jump
L      #INIT_LIST_DB
T      #t016
M012: AUF DB [#t016]         // open DB with init-list
L      127                   // maximum 127 motors
L      #MOTOR
+      1
T      #MOTOR
<I     // 127 < motor ? -> yes ==> configuration ready
SPB    M013                  // ==> jump to the end
+      -1                    // motor 1 starts at byte 0, motor 2 starts at byte 8, ...
SLW    3                     // means * 8: motor-index -> byte-number
SLW    3                     // means * 8: byte-number -> bit-address
T      #t000
L      0                     // means: motor not present
L      DBW [#t000]          // get DB-number to init this motor
T      #INIT_DB
==I
SPB    M012                  // to next motor
L      W#16#FFFF            // means: motor not needed to initialize
==I
SPB    M012                  // to next motor
L      #t000
+      16
T      #t000
L      DBW [#t000]          // get offset in the actual init-DB
T      #INIT_OFFSET
L      #MOTOR                // motor no.
L      W#16#600
+I
T      #TX_ID
L      #MOTOR                // motor no.
L      W#16#580
+I
T      #RX_ID
UN     #BIT15
S      #BIT15
M033: CALL FB      1 , DB101
      transfer          :=#BIT15
      tx_id             :=#TX_ID
      rx_id             :=#RX_ID
      write_address_cw :=#WRITE_ADDRESS_CW
      read_address_cw  :=#READ_ADDRESS_CW
      init_db          :=#INIT_DB
      offset           :=#INIT_OFFSET
      ret_value        :=#t016
U      #BIT15
S      #BIT14
L      W#16#0             // means: configuration in FB1 is off
L      #t016              // status of setup
==I
SPB    M034
UN     #FREIGABE
SPB    M014
L      #INIT_LIST_DB
T      #t008
AUF    DB [#t008]         // open DB with init-list
L      #MOTOR
+      -1                 // motor 1 starts at byte 0, motor 2 starts at byte 8, ...
SLW    3                   // means * 8: motor-index -> byte-number
SLW    3                   // means * 8: byte-number -> bit-address
+      L#32
T      #t000
L      #t016              // get status of setup
T      DBW [#t000]        // save in init-list-DB
L      W#16#FFFF          // means: configuration in FB1 always runs

```

```

L      #t016                // status of setup
==I
SPB   M014
L      W#16#FFFE          // means: configuration in FB1 is ready
L      #t016                // status of setup
==I
SPB   M011
SPA   M014
M034: U      #BIT14
R      #BIT14
SPA   M014
M011: U      #BIT15
R      #BIT15
SPA   M014
M013: UN     #BIT1
S      #BIT1                // say motor-configuration is ready
L      2
T      #RET_VALUE          // say: configuration of Tx-ID
M014: SPA   M035
M015: NOP    0

*****

Calling FB 2: Data exchange via Page Mode
-----
(
1. : Page 0      -> reading the lengths (absolutely necessary !!!)
2. : Page 51 ff -> Tx-configuration ( once )
3. : Page 151 ff -> Rx-configuration ( once )
4. : Page 251 ff -> data exchange: output and input ( cyclically )
   ( Page 251, 252, 253, ... xyz, 251, 252, ... xyz (depending on the number of pages
required)
)
)

Network 9: page-mode-output and page-mode-input
-----
CALL FB      2 , DB102
FREIGABE    :=#BIT1                // muss zuerst NULL sein (s.o.)
WRITE_ADDRESS :=#WRITE_ADDRESS
WRITE_CONFIG_DB:=#WRITE_CONFIG_DB
WRITE_DB     :=#WRITE_DB
READ_ADDRESS :=#READ_ADDRESS
READ_CONFIG_DB :=#READ_CONFIG_DB
READ_DB     :=#READ_DB
RET_VALUE   :=#t016

*****

Calling FB 4: give commands via Communication Window
-----
(after setup via FB 1, because FB 1 operates via the Communication Window as well)

Network 5:
-----
U      M      95.0
SPB   M401
L      0                // CAN-ID = 0
T      MW      0
T      MW      4
T      MB      12
T      MB      14        // subcommand
T      MB      15        // command = 0:
SPA   M499
M401: U      M      95.1    // start-frame ready ?
SPB   M402
L      0                // CAN-ID = 0 (for start-frame)
T      MW      0
L      W#16#100        // CAN-data = 0x01,0x00 (start-frame)
T      MW      4
L      2
T      MB      12
L      0
T      MB      14        // subcommand
L      1
T      MB      15        // command = 1: send frame
SPA   M499
M402: U      M      95.2    // sync-time ready ?
SPB   M403
L      0
T      MW      0
L      W#16#200        // time = 512 msec
T      MW      4
L      0
T      MB      12
L      0
T      MB      14        // subcommand
L      20

```

## Examples

---

```
T      MB      15                // command = 20: set sync-frame-time
SPA    M499
M403: U      M      95.3
SPB    M404
L      W#16#181                // 1.PDO of motor 1
T      MW      0
L      0
T      MW      4
T      MB      12
T      MB      14                // subcommand
L      4
T      MB      15                // command = 4: activate reception
SPA    M499
M404: U      M      95.4
SPB    M405
L      W#16#18A                // 1.PDO of motor 10
T      MW      0
L      0
T      MW      4
T      MB      12
T      MB      14                // subcommand
L      4
T      MB      15                // command = 4: activate reception
SPA    M499
M405: U      M      95.5
SPB    M406
L      W#16#183                // 1.PDO of motor 3
T      MW      0
L      0
T      MW      4
T      MB      12
T      MB      14                // subcommand
L      4
T      MB      15                // command = 4: activate reception
SPA    M499
M406: U      M      95.6
SPB    M407
L      W#16#184                // 1.PDO of motor 4
T      MW      0
L      0
T      MW      4
T      MB      12
T      MB      14                // subcommand
L      4
T      MB      15                // command = 4: activate reception
SPA    M499
M407: U      M      95.7
SPB    M408
L      W#16#187                // 1.PDO of motor 7
T      MW      0
L      0
T      MW      4
T      MB      12
T      MB      14                // subcommand
L      4
T      MB      15                // command = 4: activate reception
SPA    M499
M408: U      M      96.0
SPB    M499
L      W#16#188                // 1.PDO of motor 8
T      MW      0
L      0
T      MW      4
T      MB      12
T      MB      14                // subcommand
L      4
T      MB      15                // command = 4: activate reception
SPA    M499
M499: NOP    0
U      E      125.7
SPB    M498
UN     E      125.7
=      M      99.7
=      M      99.6
L      0
T      MW      0
T      MW      4                // time = 0 => sync-frame off
L      0
T      MB      12
L      0
T      MB      14                // subcommand
L      20
T      MB      15                // command = 20: set sync-frame-time
M498: NOP    0
```

Network 6:  
-----

```

CALL FB      4 , DB104
FREIGABE    :=M99.6
WRITE_ENABLE :=M99.7
READ_ENABLE :=M99.7
WRITE_CAN_ID :=MW0
WRITE_DATA0 :=MB4
WRITE_DATA1 :=MB5
WRITE_DATA2 :=MB6
WRITE_DATA3 :=MB7
WRITE_DATA4 :=MB8
WRITE_DATA5 :=MB9
WRITE_DATA6 :=MB10
WRITE_DATA7 :=MB11
WRITE_LEN   :=MB12
WRITE_SUBCOMMAND:=MB14
WRITE_COMMAND :=MB15
WRITE_ADDRESS :=W#16#F0
READ_ADDRESS :=W#16#F0
TRANSFER_READY :=M99.5
READ_CAN_ID :=MW0
READ_DATA0 :=MB4
READ_DATA1 :=MB5
READ_DATA2 :=MB6
READ_DATA3 :=MB7
READ_DATA4 :=MB8
READ_DATA5 :=MB9
READ_DATA6 :=MB10
READ_DATA7 :=MB11
READ_LEN    :=MB12
READ_FIFO_COUNT:=MB14
READ_COMMAND :=MB15
READ_RET_VAL :=MW14
WRITE_RET_VAL :=MW16
L      W#16#181
L      MW      0
>I
SPB    M601
L      W#16#1FF
L      MW      0
<I
SPB    M601
L      W#16#181
-I
SLD    4
SLD    3
T      MD      14
AUF    DB      92
L      MW      0                // CAN-ID
T      DBW [MD  14]
L      MD      14
+      L#16
T      MD      14
L      0                // reserve byte 2 + 3
T      DBW [MD  14]
L      MD      14
+      L#16
T      MD      14
L      MD      4                // data-byte 0 - 3
T      DBD [MD  14]
L      MD      14
+      L#32
T      MD      14
L      MD      8                // data-byte 4 - 7
T      DBD [MD  14]
L      MD      14
+      L#32
T      MD      14
L      MD      12                // length, counter, fifo-counter, command
T      DBD [MD  14]
M601: UN  M      99.6
        S      M      99.6
        U      M      99.5
        R      M      99.6

        U      M      99.5
        U      M      95.7
        S      M      96.0

        U      M      99.5
        U      M      95.6
        S      M      95.7

        U      M      99.5
        U      M      95.5
        S      M      95.6

        U      M      99.5
        U      M      95.4

```

## Examples

```

S      M      95.5

U      M      99.5
U      M      95.3
S      M      95.4

U      M      99.5
U      M      95.2
S      M      95.3

U      M      99.5
U      M      95.1
S      M      95.2

U      M      99.5
U      M      95.0
S      M      95.1

U      M      99.5
S      M      95.0

```

\*\*\*\*\*

Calling FB3

=====

( in FB 3 FB 1 (motor set-up) and FB 2 (data exchange) are called )

```

CALL FB      3 , DB103
FREIGABE :=E125.7
KONFIG_DB:=W#16#5D           // DB93: initialize motors 1,3,4,7,8 ; 1,4,8
DATEN_DB :=W#16#64
RET_VALUE:=MW16
L      MW      16
L      2
>=I
=      M      99.7
// motors initiliazed => Communication Window can be used

```

DB93: CONFIG\_DB = configuration data block

=====

Address	Name	Type	Initial val.	Actual val.	Comment
0.0	v000	WORD	W#16#5E	W#16#5E	Number of first DB with Tx-configuration
2.0	v002	WORD	W#16#2FE	W#16#2FE	Length of DBs with Tx-configuration
4.0	v004	WORD	W#16#0	W#16#0	Number of DBs with Tx-configuration
6.0	v006	WORD	W#16#5F	W#16#5F	Number of first DB with Rx-configuration
8.0	v008	WORD	W#16#2FE	W#16#2FE	Length of DBs with Rx-configuration
10.0	v010	WORD	W#16#0	W#16#0	Number of DBs with Rx-configuration
12.0	v012	WORD	W#16#60	W#16#60	Number of first DB with output data
14.0	v014	WORD	W#16#3F9	W#16#3F9	Length of DBs with output data
16.0	v016	WORD	W#16#0	W#16#0	Number of DBs with output data
18.0	v018	WORD	W#16#61	W#16#61	Number of first DB with input data
20.0	v020	WORD	W#16#3F9	W#16#3F9	Length of DBs with input data
22.0	v022	WORD	W#16#0	W#16#0	Number of DBs with input data
24.0	v024	WORD	W#16#80	W#16#80	PLC-start address of output page
26.0	v026	WORD	W#16#80	W#16#80	PLC-start address of input page
28.0	v028	WORD	W#16#F0	W#16#F0	PLC-start address of output-communication window
30.0	v030	WORD	W#16#F0	W#16#F0	PLC-start address of input-communication window
32.0	v032	WORD	W#16#62	W#16#62	Number of DB with Init list

Set-up motors 1, 3, 4, 7 and 8 ==> DB 94, DB 95, DB 96 and DB 97

DB94: TX\_CONFIG = Data block with configuration of Tx-identifiers

=====

Address	Name	Type	Initial val.	Actual val.	Comment
0.0	CAN_ID1	DWORD	DW#16#0	DW#16#301	CAN-identifier
4.0	FORMAT1	BYTE	B#16#0	B#16#B8	format-byte
5.0	LENGTH1	BYTE	B#16#0	B#16#6	length
6.0	CAN_ID2	DWORD	DW#16#0	DW#16#303	CAN-identifier
	FORMAT2	BYTE	B#16#0	B#16#B8	format-byte
	LENGTH2	BYTE	B#16#0	B#16#6	length
	CAN_ID3	DWORD	DW#16#0	DW#16#304	CAN-identifier
	FORMAT3	BYTE	B#16#0	B#16#B8	format-byte
	LENGTH3	BYTE	B#16#0	B#16#6	length
	CAN_ID4	DWORD	DW#16#0	DW#16#307	CAN-identifier
	FORMAT4	BYTE	B#16#0	B#16#B8	format-byte
	LENGTH4	BYTE	B#16#0	B#16#6	length
	CAN_ID5	DWORD	DW#16#0	DW#16#308	CAN-identifier
	FORMAT5	BYTE	B#16#0	B#16#B8	format-byte
	LENGTH5	BYTE	B#16#0	B#16#6	length
30.0	CAN_ID6	DWORD	DW#16#0	DW#16#EEEEEEEE	CAN-identifier (end flag)
	FORMAT6	BYTE	B#16#0	B#16#0	format-byte

LENGTH6	BYTE	B#16#0	B#16#0	length
CAN_ID7	DWORD	DW#16#0	DW#16#0	CAN-identifier
FORMAT7	BYTE	B#16#0	B#16#0	format-byte
LENGTH7	BYTE	B#16#0	B#16#0	length

DB95: RX\_CONFIG = Data block with configuration of Rx-identifiers

```
=====
Address  Name      Type      Initial val.  Actual val.  Comment
-----  -
0.0     CAN_ID1   DWORD    DW#16#0      DW#16#281   CAN-identifier
4.0     FORMAT1   BYTE     B#16#0      B#16#B8     format-byte
5.0     LENGTH1   BYTE     B#16#0      B#16#6      length
6.0     CAN_ID2   DWORD    DW#16#0      DW#16#283   CAN-identifier
        FORMAT2   BYTE     B#16#0      B#16#B8     format-byte
        LENGTH2   BYTE     B#16#0      B#16#6      length
        CAN_ID3   DWORD    DW#16#0      DW#16#284   CAN-identifier
        FORMAT3   BYTE     B#16#0      B#16#B8     format-byte
        LENGTH3   BYTE     B#16#0      B#16#6      length
        CAN_ID4   DWORD    DW#16#0      DW#16#287   CAN-identifier
        FORMAT4   BYTE     B#16#0      B#16#B8     format-byte
        LENGTH4   BYTE     B#16#0      B#16#6      length
        CAN_ID5   DWORD    DW#16#0      DW#16#288   CAN-identifier
        FORMAT5   BYTE     B#16#0      B#16#B8     format-byte
        LENGTH5   BYTE     B#16#0      B#16#6      length
30.0    CAN_ID6   DWORD    DW#16#0      DW#16#EEEEEE CAN-identifier
        FORMAT6   BYTE     B#16#0      B#16#0      format-byte
        LENGTH6   BYTE     B#16#0      B#16#0      length
        CAN_ID7   DWORD    DW#16#0      DW#16#0      CAN-identifier
        FORMAT7   BYTE     B#16#0      B#16#0      format-byte
        LENGTH7   BYTE     B#16#0      B#16#0      length
=====
```

DB96: OUTPUT\_DB = Data block for output data

```
=====
Address  Name      Type      Initial val.  Actual val.  Comment
-----  -
0.0     laenge1   BYTE     B#16#0      B#16#7      Length
1.0     force1    BYTE     B#16#0      B#16#2      Force byte
2.0     data01    BYTE     B#16#0      B#16#0      Data byte 0
3.0     data11    BYTE     B#16#0      B#16#0      Data byte 1
4.0     data21    BYTE     B#16#0      B#16#0      Data byte 2
5.0     data31    BYTE     B#16#0      B#16#0      Datenbyte 3
6.0     data41    BYTE     B#16#0      B#16#0      Data byte 4
7.0     data51    BYTE     B#16#0      B#16#0      Data byte5
8.0     laenge2   BYTE     B#16#0      B#16#7      Length
9.0     force2    BYTE     B#16#0      B#16#1      Force byte
10.0    data02    BYTE     B#16#0      B#16#0      Data byte 0
11.0    data12    BYTE     B#16#0      B#16#0      Data byte 1
        data22    BYTE     B#16#0      B#16#0      Data byte 2
        data32    BYTE     B#16#0      B#16#0      Data byte 3
        data42    BYTE     B#16#0      B#16#0      Data byte 4
        data52    BYTE     B#16#0      B#16#0      Data byte5
        laenge3   BYTE     B#16#0      B#16#7      Length
        force3    BYTE     B#16#0      B#16#4      Force byte
        data03    BYTE     B#16#0      B#16#0      Data byte 0
        data13    BYTE     B#16#0      B#16#0      Data byte 1
        data23    BYTE     B#16#0      B#16#0      Data byte 2
        data33    BYTE     B#16#0      B#16#0      Data byte 3
        data43    BYTE     B#16#0      B#16#0      Data byte 4
        data53    BYTE     B#16#0      B#16#0      Data byte5
        laenge4   BYTE     B#16#0      B#16#7      Length
        force4    BYTE     B#16#0      B#16#0      Force byte
        data04    BYTE     B#16#0      B#16#0      Data byte 0
        data14    BYTE     B#16#0      B#16#0      Data byte 1
        data24    BYTE     B#16#0      B#16#0      Data byte 2
        data34    BYTE     B#16#0      B#16#0      Data byte 3
        data44    BYTE     B#16#0      B#16#0      Data byte 4
        data54    BYTE     B#16#0      B#16#0      Data byte5
        laenge5   BYTE     B#16#0      B#16#7      Length
        force5    BYTE     B#16#0      B#16#3      Force byte
        data05    BYTE     B#16#0      B#16#0      Data byte 0
        data15    BYTE     B#16#0      B#16#0      Data byte 1
        data25    BYTE     B#16#0      B#16#0      Data byte 2
        data35    BYTE     B#16#0      B#16#0      Data byte 3
        data45    BYTE     B#16#0      B#16#0      Data byte 4
        data55    BYTE     B#16#0      B#16#0      Data byte5
40.0    laenge6   BYTE     B#16#0      B#16#EE     Length
        force6    BYTE     B#16#0      B#16#0      Force byte
=====
```

DB97: INPUT\_DB = Data block for input data

```
=====
Address  Name      Type      Initial val.  Actual val.  Comment
-----  -
0.0     laenge1   BYTE     B#16#0      B#16#7      Length
1.0     zaehler1  BYTE     B#16#0      B#16#0      Counter
2.0     data01    BYTE     B#16#0      B#16#0      Data byte 0
=====
```

## Examples

3.0	data11	BYTE	B#16#0	B#16#0	Data byte 1
4.0	data21	BYTE	B#16#0	B#16#0	Data byte 2
5.0	data31	BYTE	B#16#0	B#16#0	Data byte 3
6.0	data41	BYTE	B#16#0	B#16#0	Data byte 4
7.0	data51	BYTE	B#16#0	B#16#0	Data byte 5
8.0	laenge2	BYTE	B#16#0	B#16#7	Length
	zaehler2	BYTE	B#16#0	B#16#0	Counter
	data02	BYTE	B#16#0	B#16#0	Data byte 0
	data12	BYTE	B#16#0	B#16#0	Data byte 1
	data22	BYTE	B#16#0	B#16#0	Data byte 2
	data32	BYTE	B#16#0	B#16#0	Data byte 3
	data42	BYTE	B#16#0	B#16#0	Data byte 4
	data52	BYTE	B#16#0	B#16#0	Data byte 5
	laenge3	BYTE	B#16#0	B#16#7	Length
	zaehler3	BYTE	B#16#0	B#16#0	Counter
	data03	BYTE	B#16#0	B#16#0	Data byte 0
	data13	BYTE	B#16#0	B#16#0	Data byte 1
	data23	BYTE	B#16#0	B#16#0	Data byte 2
	data33	BYTE	B#16#0	B#16#0	Data byte 3
	data43	BYTE	B#16#0	B#16#0	Data byte 4
	data53	BYTE	B#16#0	B#16#0	Data byte 5
	laenge4	BYTE	B#16#0	B#16#7	Length
	zaehler4	BYTE	B#16#0	B#16#0	Counter
	data04	BYTE	B#16#0	B#16#0	Data byte 0
	data14	BYTE	B#16#0	B#16#0	Data byte 1
	data24	BYTE	B#16#0	B#16#0	Data byte 2
	data34	BYTE	B#16#0	B#16#0	Data byte 3
	data44	BYTE	B#16#0	B#16#0	Data byte 4
	data54	BYTE	B#16#0	B#16#0	Data byte 5
	laenge5	BYTE	B#16#0	B#16#7	Length
	zaehler5	BYTE	B#16#0	B#16#0	Counter
	data05	BYTE	B#16#0	B#16#0	Data byte 0
	data15	BYTE	B#16#0	B#16#0	Data byte 1
	data25	BYTE	B#16#0	B#16#0	Data byte 2
	data35	BYTE	B#16#0	B#16#0	Data byte 3
	data45	BYTE	B#16#0	B#16#0	Data byte 4
	data55	BYTE	B#16#0	B#16#0	Data byte 5
40.0	laenge6	BYTE	B#16#0	B#16#EE	Length
	zaehler6	BYTE	B#16#0	B#16#0	Counter

DB98: INIT\_LIST\_DB = Data block with list of motors which are available / are being initialized

```

=====
Address  Name          Type  Initial val.  Actual val.  Comment
-----
  0.0   init_db1      WORD  W#16#63      W#16#63      Motor 1 available and initialize
  2.0   init_offset1 WORD  W#16#0       W#16#0       --> list from DB 99 data word 0
  4.0   init_status1 WORD  W#16#0       W#16#0
  6.0   reserve1     WORD  W#16#0       W#16#0
  8.0   init_db2      WORD  W#16#0       W#16#0       Motor 2 not available
 10.0  init_offset2  WORD  W#16#0       W#16#0
 12.0  init_status2  WORD  W#16#0       W#16#0
 14.0  reserve2     WORD  W#16#0       W#16#0
 16.0  init_db3      WORD  W#16#FFFF    W#16#FFFF    Motor 3 available
 18.0  init_offset3  WORD  W#16#0       W#16#0
 20.0  init_status3  WORD  W#16#0       W#16#0
 22.0  reserve3     WORD  W#16#0       W#16#0
 24.0  init_db4      WORD  W#16#63      W#16#63      Motor 4 available and initialize
 26.0  init_offset4  WORD  W#16#82      W#16#82      --> list from DB 99 data word 130
 28.0  init_status4  WORD  W#16#0       W#16#0
 30.0  reserve4     WORD  W#16#0       W#16#0
 32.0  init_db5      WORD  W#16#0       W#16#0       Motor 5 not available
 34.0  init_offset5  WORD  W#16#0       W#16#0
 36.0  init_status5  WORD  W#16#0       W#16#0
 38.0  reserve5     WORD  W#16#0       W#16#0
 40.0  init_db6      WORD  W#16#0       W#16#0       Motor 6 not available
 42.0  init_offset6  WORD  W#16#0       W#16#0
 44.0  init_status6  WORD  W#16#0       W#16#0
 46.0  reserve6     WORD  W#16#0       W#16#0
 48.0  init_db7      WORD  W#16#FFFF    W#16#FFFF    Motor 7 available
 50.0  init_offset7  WORD  W#16#0       W#16#0
 52.0  init_status7  WORD  W#16#0       W#16#0
 54.0  reserve7     WORD  W#16#0       W#16#0
 56.0  init_db8      WORD  W#16#63      W#16#63      Motor 8 available and initialize
 58.0  init_offset8  WORD  W#16#0       W#16#0       --> list from DB 99 data word 0
 60.0  init_status8  WORD  W#16#0       W#16#0
 62.0  reserve8     WORD  W#16#0       W#16#0
 64.0  init_db9      WORD  W#16#0       W#16#0       Motor 9 not available
 66.0  init_offset9  WORD  W#16#0       W#16#0
 68.0  init_status9  WORD  W#16#0       W#16#0
 70.0  reserve9     WORD  W#16#0       W#16#0
  .    .            .    .            .
  .    .            .    .            .
  .    .            .    .            .
=====
(always 0 => motor xxx not available)

```



DB99: INIT\_DB = Data block with setup list

```

=====
Address  Name      Type      Initial val. Actual val.  Comment
-----  -
  0.0    v010     WORD      W#16#1000   W#16#1000   index
  2.0    v012     BYTE      B#16#0      B#16#0      subindex
  3.0    v013     BYTE      B#16#2      B#16#2      ccs = 2 => read (domain upload)
  4.0    v014     BYTE      B#16#0      B#16#0      length
  5.0    v015     BYTE      B#16#0      B#16#0      data 0
  6.0    v016     BYTE      B#16#0      B#16#0      data 1
  7.0    v017     BYTE      B#16#0      B#16#0      data 2
  8.0    v018     BYTE      B#16#0      B#16#0      data 3
  9.0    v019     BYTE      B#16#0      B#16#0      reserve
10.0    v020     WORD      W#16#6040   W#16#6040   index
12.0    v022     BYTE      B#16#0      B#16#0      subindex
        v023     BYTE      B#16#1      B#16#1      ccs = 1 => write (domain download)
        v024     BYTE      B#16#2      B#16#2      length
        v025     BYTE      B#16#0      B#16#0      data 0
        v026     BYTE      B#16#6      B#16#6      data 1
        v027     BYTE      B#16#0      B#16#0      data 2
        v028     BYTE      B#16#0      B#16#0      data 3
        v029     BYTE      B#16#0      B#16#0      reserve
v0101   WORD      W#16#6040   W#16#6040   index
v0121   BYTE      B#16#0      B#16#0      subindex
v0131   BYTE      B#16#1      B#16#1      ccs
v0141   BYTE      B#16#2      B#16#2      length
v0151   BYTE      B#16#0      B#16#0      data 0
v0161   BYTE      B#16#7      B#16#7      data 1
v0171   BYTE      B#16#0      B#16#0      data 2
v0181   BYTE      B#16#0      B#16#0      data 3
v0191   BYTE      B#16#0      B#16#0      reserve
v0102   WORD      W#16#1002   W#16#1002   index
v0122   BYTE      B#16#0      B#16#0      subindex
v0132   BYTE      B#16#2      B#16#2      ccs
v0142   BYTE      B#16#0      B#16#0      length
v0152   BYTE      B#16#0      B#16#0      data 0
v0162   BYTE      B#16#0      B#16#0      data 1
v0172   BYTE      B#16#0      B#16#0      data 2
v0182   BYTE      B#16#0      B#16#0      data 3
v0192   BYTE      B#16#0      B#16#0      reserve
v0103   WORD      W#16#6060   W#16#6060   index
v0123   BYTE      B#16#0      B#16#0      subindex
v0133   BYTE      B#16#1      B#16#1      ccs
v0143   BYTE      B#16#1      B#16#1      length
v0153   BYTE      B#16#6      B#16#6      data 0
v0163   BYTE      B#16#0      B#16#0      data 1
v0173   BYTE      B#16#0      B#16#0      data 2
v0183   BYTE      B#16#0      B#16#0      data 3
v0193   BYTE      B#16#0      B#16#0      reserve
v0104   WORD      W#16#6098   W#16#6098   index
v0124   BYTE      B#16#0      B#16#0      subindex
v0134   BYTE      B#16#1      B#16#1      ccs
v0144   BYTE      B#16#1      B#16#1      length
v0154   BYTE      B#16#FF     B#16#FF     data 0
v0164   BYTE      B#16#0      B#16#0      data 1
v0174   BYTE      B#16#0      B#16#0      data 2
v0184   BYTE      B#16#0      B#16#0      data 3
v0194   BYTE      B#16#0      B#16#0      reserve
v0105   WORD      W#16#200B   W#16#200B   index
v0125   BYTE      B#16#0      B#16#0      subindex
v0135   BYTE      B#16#1      B#16#1      ccs
v0145   BYTE      B#16#4      B#16#4      length
v0155   BYTE      B#16#0      B#16#0      data 0
v0165   BYTE      B#16#0      B#16#0      data 1
v0175   BYTE      B#16#0      B#16#0      data 2
v0185   BYTE      B#16#0      B#16#0      data 3
v0195   BYTE      B#16#0      B#16#0      reserve
v0106   WORD      W#16#6040   W#16#6040   index
v0126   BYTE      B#16#0      B#16#0      subindex
v0136   BYTE      B#16#1      B#16#1      ccs
v0146   BYTE      B#16#2      B#16#2      length
v0156   BYTE      B#16#0      B#16#0      data 0
v0166   BYTE      B#16#1F     B#16#1F     data 1
v0176   BYTE      B#16#0      B#16#0      data 2
v0186   BYTE      B#16#0      B#16#0      data 3
v0196   BYTE      B#16#0      B#16#0      reserve
v0107   WORD      W#16#6060   W#16#6060   index
v0127   BYTE      B#16#0      B#16#0      subindex
v0137   BYTE      B#16#1      B#16#1      ccs
v0147   BYTE      B#16#1      B#16#1      length
v0157   BYTE      B#16#1      B#16#1      data 0
v0167   BYTE      B#16#0      B#16#0      data 1
v0177   BYTE      B#16#0      B#16#0      data 2
v0187   BYTE      B#16#0      B#16#0      data 3
v0197   BYTE      B#16#0      B#16#0      reserve
v0108   WORD      W#16#6040   W#16#6040   index
v0128   BYTE      B#16#0      B#16#0      subindex
v0138   BYTE      B#16#1      B#16#1      ccs

```

## Examples

	v0148	BYTE	B#16#2	B#16#2	length
	v0158	BYTE	B#16#0	B#16#0	data 0
	v0168	BYTE	B#16#F	B#16#F	data 1
	v0178	BYTE	B#16#0	B#16#0	data 2
	v0188	BYTE	B#16#0	B#16#0	data 3
	v0198	BYTE	B#16#0	B#16#0	reserve
	v0109	WORD	W#16#6041	W#16#6041	index
	v0129	BYTE	B#16#0	B#16#0	subindex
	v0139	BYTE	B#16#2	B#16#2	ccs
	v0149	BYTE	B#16#0	B#16#0	length
	v0159	BYTE	B#16#0	B#16#0	data 0
	v0169	BYTE	B#16#0	B#16#0	data 1
	v0179	BYTE	B#16#0	B#16#0	data 2
	v0189	BYTE	B#16#0	B#16#0	data 3
	v0199	BYTE	B#16#0	B#16#0	reserve
	v01010	WORD	W#16#1801	W#16#1801	index
	v01210	BYTE	B#16#2	B#16#2	subindex
	v01310	BYTE	B#16#1	B#16#1	ccs
	v01410	BYTE	B#16#1	B#16#1	length
	v01510	BYTE	B#16#0	B#16#0	data 0
	v01610	BYTE	B#16#0	B#16#0	data 1
	v01710	BYTE	B#16#0	B#16#0	data 2
	v01810	BYTE	B#16#0	B#16#0	data 3
	v01910	BYTE	B#16#0	B#16#0	reserve
	v030	WORD	W#16#EEEE	W#16#EEEE	index
	v012101	BYTE	B#16#2	B#16#2	subindex
	v013101	BYTE	B#16#1	B#16#1	ccs
	v014101	BYTE	B#16#1	B#16#1	length
	v015101	BYTE	B#16#0	B#16#0	data 0
	v016101	BYTE	B#16#0	B#16#0	data 1
	v017101	BYTE	B#16#0	B#16#0	data 2
	v018101	BYTE	B#16#0	B#16#0	data 3
129.0	v019101	BYTE	B#16#0	B#16#0	reserve
130.0	v0301	WORD	W#16#1000	W#16#1000	index
132.0	v012102	BYTE	B#16#0	B#16#0	subindex
133.0	v013102	BYTE	B#16#2	B#16#2	ccs
	v014102	BYTE	B#16#0	B#16#0	length
	v015102	BYTE	B#16#0	B#16#0	data 0
	v016102	BYTE	B#16#0	B#16#0	data 1
	v017102	BYTE	B#16#0	B#16#0	data 2
	v018102	BYTE	B#16#0	B#16#0	data 3
	v019102	BYTE	B#16#0	B#16#0	reserve
140.0	v0302	WORD	W#16#EEEE	W#16#EEEE	index

DB100: DATA\_DB = Data block with input and output data of the maximum 127 motors

Address	Name	Type	Initial val.	Actual val.	Comment
0.0	force1	BYTE	B#16#0	B#16#0	Motor 1
1.0	res1	BYTE	B#16#0	B#16#0	
2.0	steuerwort1	WORD	W#16#0	W#16#0	
4.0	sollposition1	DWORD	DW#16#0	DW#16#0	
8.0	empfangszaehler1	BYTE	B#16#0	B#16#0	Motor 2
9.0	reserve1	BYTE	B#16#0	B#16#0	
10.0	statuswort1	WORD	W#16#0	W#16#0	
12.0	istposition1	DWORD	DW#16#0	DW#16#0	
16.0	force2	BYTE	B#16#0	B#16#0	
	res2	BYTE	B#16#0	B#16#0	
	steuerwort2	WORD	W#16#0	W#16#0	
	sollposition2	DWORD	DW#16#0	DW#16#0	
	empfangszaehler2	BYTE	B#16#0	B#16#0	Motor 3
	reserve2	BYTE	B#16#0	B#16#0	
	statuswort2	WORD	W#16#0	W#16#0	
	istposition2	DWORD	DW#16#0	DW#16#0	
	force3	BYTE	B#16#0	B#16#0	
	res3	BYTE	B#16#0	B#16#0	
	steuerwort3	WORD	W#16#0	W#16#0	
	sollposition3	DWORD	DW#16#0	DW#16#0	
	empfangszaehler3	BYTE	B#16#0	B#16#0	Motor 4
	reserve3	BYTE	B#16#0	B#16#0	
	statuswort3	WORD	W#16#0	W#16#0	
	istposition3	DWORD	DW#16#0	DW#16#0	
	force4	BYTE	B#16#0	B#16#0	
	res4	BYTE	B#16#0	B#16#0	
	steuerwort4	WORD	W#16#0	W#16#0	
	sollposition4	DWORD	DW#16#0	DW#16#0	
	empfangszaehler4	BYTE	B#16#0	B#16#0	Motor 5
	reserve4	BYTE	B#16#0	B#16#0	
	statuswort4	WORD	W#16#0	W#16#0	
	istposition4	DWORD	DW#16#0	DW#16#0	
	force5	BYTE	B#16#0	B#16#0	
	res5	BYTE	B#16#0	B#16#0	
	steuerwort5	WORD	W#16#0	W#16#0	
	sollposition5	DWORD	DW#16#0	DW#16#0	
	empfangszaehler5	BYTE	B#16#0	B#16#0	Motor 5
	reserve5	BYTE	B#16#0	B#16#0	
	statuswort5	WORD	W#16#0	W#16#0	

	istposition5	DWORD	DW#16#0	DW#16#0	
	force6	BYTE	B#16#0	B#16#0	Motor 6
	res6	BYTE	B#16#0	B#16#0	
	steuerwort6	WORD	W#16#0	W#16#0	
	sollposition6	DWORD	DW#16#0	DW#16#0	
	empfangszaehler6	BYTE	B#16#0	B#16#0	
	reserve6	BYTE	B#16#0	B#16#0	
	statuswort6	WORD	W#16#0	W#16#0	
	istposition6	DWORD	DW#16#0	DW#16#0	
	force7	BYTE	B#16#0	B#16#0	Motor 7
	res7	BYTE	B#16#0	B#16#0	
	steuerwort7	WORD	W#16#0	W#16#0	
	sollposition7	DWORD	DW#16#0	DW#16#0	
	empfangszaehler7	BYTE	B#16#0	B#16#0	
	reserve7	BYTE	B#16#0	B#16#0	
	statuswort7	WORD	W#16#0	W#16#0	
	istposition7	DWORD	DW#16#0	DW#16#0	
	force8	BYTE	B#16#0	B#16#0	Motor 8
	res8	BYTE	B#16#0	B#16#0	
	steuerwort8	WORD	W#16#0	W#16#0	
	sollposition8	DWORD	DW#16#0	DW#16#0	
	empfangszaehler8	BYTE	B#16#0	B#16#0	
	reserve8	BYTE	B#16#0	B#16#0	
	statuswort8	WORD	W#16#0	W#16#0	
128.0	istposition8	DWORD	DW#16#0	DW#16#0	
	force9	BYTE	B#16#0	B#16#0	Motor 9
	res9	BYTE	B#16#0	B#16#0	
	steuerwort9	WORD	W#16#0	W#16#0	
	sollposition9	DWORD	DW#16#0	DW#16#0	
	empfangszaehler9	BYTE	B#16#0	B#16#0	
	reserve9	BYTE	B#16#0	B#16#0	
	statuswort9	WORD	W#16#0	W#16#0	
	istposition9	DWORD	DW#16#0	DW#16#0	

## 9. Important CANopen Messages

The following table gives a short list of important general CANopen messages.

CAN-identifier [HEX]	Designation	Length	Data	Explanations
0	NMT	2	0x01 xx	Starting all (preoperational -> operational)
0	NMT	2	0x80 xx	Operational -> preoperational
0	NMT	2	0x81 xx	Reset (e.g. CAN-I/O-module)
0	NMT	2	0x82 xx	Reset communication
0x80	NMT	0	-	Sync all
0x80 + <i>Node-ID</i>	SDO	0...8 bytes	error code	Emergency message (e.g. by CANopen-I/O-module)

*Node-ID*. ... Node-ID of the accessed CANopen module